

# XT-2400G Full Gigabit L2 PoE Switch

24-Gigabit PoE Port + 4-Gigabit Combo Port Web User Manual







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# **Foreword**

# **Target Audience**

This manual is prepared for the installers and system administrators who are responsible for network installation, configuration and maintenance. It assumes that the user has understood all network communication and management protocols, as well as the technical terms, theoretical principles, practical skills, and expertise of devices, protocols and interfaces related to networking. Work experience in Graphical User Interface (GUI), Command-line Interface, Simple Network Management Protocol (SNMP) and Web Explorer is also required.

# **Manual Convention**

The following approaches should prevail.

GUI Convention	Description
Interpretation	Describe operations and add necessary information.
Caution	Remind the user of cautions as improper operations will result in data loss or equipment damage.







# 1 Management Software Specification

1. Layer 2 Functions			
1.1	Port Management	Enable/disable ports	Available
		Configure the speed, duplex and MTU	Available
		Flow control	Available
		Check the port information	Available
1.2	Port Mirroring	Ingress/egress directions of port and	Available
		aggregation group	
1.3	Rate Limit	Determine the bit rate by chips	Available
			Bit rate of 32 Kbps
1.4	Port Isolation	Configure port isolation	Available
1.5	Storm Policing	Suppress the storms generated from	Available
		unknown unicast, unknown multicast, and	
		broadcast	
1.6	Link Aggregation	Static link aggregation in manual mode	Available
		Dynamic aggregation in LACP mode	Available
1.7	VLAN	Access	Available
		Trunk	Available
		Hybrid	Available
		QinQ and VLAN division based on port,	Available
		protocol and MAC	
		Dynamic VLAN registration of GVRP	(128) Available
		Voice VLAN (to be available)	(16 OUI) Available
1.8	MAC	Add or delete statically	Available
		Restrict the number of MAC address	Available
		entries learned by an interface.	
		Set the dynamic aging time	Available
1.9	Spanning Tree	802.1d (STP)	Available
		802.1w (RSTP)	Available
		802.1s (MSTP)	Available
<b></b>	l		







1.10	Multicast	Add or delete statically;	Available		
		IGMP Snooping			
		MLD Snooping	Available		
		V1/2/3 dynamic multicast snooping	Available		
1.11	DDM	SFP/SFP+DDM	Available		
2. Exten	ded Functions				
2.1	ACL	Port numbers based on Source/Destination MAC, protocol type, Source/Destination	Available		
		IP, and L4 port.			
2.2	QoS	Classified by 802.1p (CoS)	Available		
		Classified by DSCP	Available		
		Classified by Source/Destination IP and port	Available		
		SP and WRR scheduling algorithms	Available		
		Committed Access Rate (CAR)	Available		
2.3	LLDP	Link Layer Discovery Protocol (LLDP)	Available		
2.4	User Configuration	Add/delete a user	Available		
2.5	Log	Login, operation, state, and event logs	Available		
2.6	Attack Resistance	DoS defense	Available		
		Protect CPU and restrict message uploading rate	Available		
		ARP binding (IP, MAC, Port)	Available		
2.7	Authentication	802.1x port authentication	Available		
		AAA	Available		
2.8	Network Diagnostics	Ping, Telnet and traceroute	Available		
2.9	System Management	Unit resetting, configuration saving/restoring, upgrade, time setting, etc.	Available		
4. Mana	4. Management Functions				
4.1	CLI	Manage serial port command lines	Available		
4.2	Telnet	Remotely control Telnet	Available		
	•	•			







4.3	SSH Remotely control SSHv1/SSHv2		Available		
4.4	SNMP	SNMP v1/2/3	Available		
		Trap: ColdStart, WarmStart, LinkDown, and LinkUp	Available		
4.5	Web	L2 setting, L2&3 discovery	Available		
4.6	RMON	RMON v1	Available		
5. Othe	er Functions				
5.1	DHCP Snooping and	Option 82			
5.1	Ring protection, name	ely the ERPS aforesaid.			
5.2	5.2 PoE configuration, scheduling management, etc.				
5.3	5.3 Dynamic ARP inspection				
5.4	5.4 TACACS and authentication				
5.5 DNS configuration					
5.6 Port security configuration					
5.7	5.7 MVR protocol				
5.8	5.8 VCT				
5.9	5.9 UDLD protocol				

# 2 Web Page Login

# 2.1 Log in the Network Management Client

Type in the default switch address: http://192.168.2.1 and press "Enter".

### Description:

Browser standards: superior to IE 8.0, Chrome 23.0 and Firefox 20.0

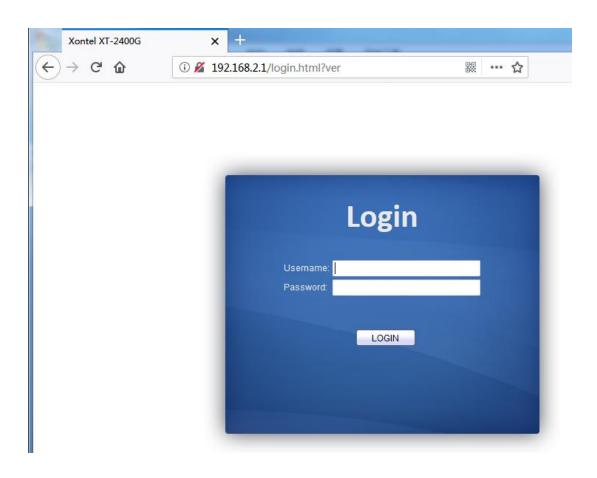
Keep the IP network segment of PC consistent with that of switch but differentiate the IP address as you log in. Set PC's IP address of 192.168.2.x and the subnet mask of 255.255.255.0 for the first login  $(1 \le x \le 254)$ .

A login window appears as follows. Type in the default username of "admin" and the password of "xontel". Click the "Log in" to see the switch system.



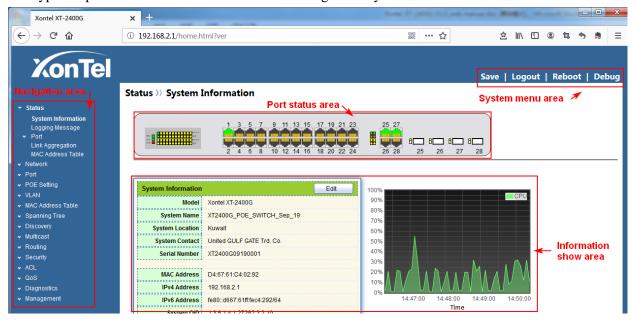






# 2.2 Constitution of Client Interface

The typical operation interface of Web network management system is as follows.





www.xontel.com





# 2.3 Navigation Tree on Web Interface

Menu items such as system state, network configuration, port, PoE setting, VLAN function, MAC address table, STP, topology discovery, multicast, security, ACL, QoS, device diagnostics and management are available on the web network management client. Each item contains submenus. Navigation tree is detailed as follows:

Menu Items	Submenus	Secondary Submenus	Description
System State	System	Susmenus	Display the port state and product info
	Log		Display the device running and operation logs
	Port	Port Statistics	Display the detailed port statistics
		Port Fault	Display the faults occurring to ports
		Protection	
		Bandwidth	Display the bandwidth utilization per unit time
		Utilization Rate	of all ports
	Link Aggregation		Display the aggregation group state and
			members
	MAC Address Table		Display the MAC address table of the current
			device
Network	IP Address		Configure and view the management IP of the
Configuration			current device
	DNS		Configure and view the DNS and server setting
	DNS Host		Configure and view the DNS Server and
			dynamic host mapping table
	System Time		Configure and view the current system time
Port	Port Configuration		Configure and view all ports
	Port Fault Protection		Configure and view the fault protection
	Link Aggregation	LAG	Configure and view the port & strategy
		Configuration	balancing algorithms contained in LAG
		Port	Configure and view the LAG
		Configuration	
		LACP	Check LACP system priority and port
		Configuration	configuration
	EEE Configuration		Configure and view the EEE state and info
	Jumbo Frame		Configure and view the length of the max
	Configuration		message forwarded by system
	Port Security		Configure and view the rate limiting of port
			security, as well as port state







	Port Isolation		Configure and view the port isolation
	Storm Policing		Configure and view the port storm policing
	Mirroring		Configure and view the port mirroring
PoE	PoE Port		Configure and view the PoE port
Configuration	PoE Port Timing		Configure and view the timing switch of PoE port
VLAN Function	VLAN Configuration	VLAN Creating	Configure and view the VLAN info of the device
		VLAN Setting	Configure and view the VLAN configuration of all ports
		Member Configuration	Configure and view the port info of VLANs
		Port Configuration	Configure and view the PVID and VLAN attributes of ports
	Voice VLAN	Function Configuration	Configure and view the function switch and port state
		Voice OUI Configuration	Configure and view the OUI performance
	Protocol VLAN Configuration	Protocol Group Configuration	Configure and view the protocol VLAN group
		Protocol Group Binding	Configure and view the protocol VLAN port and group binding.
	MAC VLAN Configuration	MAC Group Configuration	Configure and view the MAC VLAN group
		MAC Group Binding	Configure and view the MAC VLAN port and group binding
	GVRP	Function Configuration	Configure and view the functional system and port state
		Member List	Configure and view the VLANs learned and the port members
		Message Statistics	Configure and view the message statistics related to ports
MAC Address	Dynamic MAC		Configure and view the dynamic MAC
Table	Address Table		addresses and aging time of the device
	Static MAC Address		Configure and view the static MAC address
	Table		tables of the device
	MAC Address		Configure and view the MAC address tables to
	Filtering Table		be filtered
	MAC Address Table		Configure and view the MAC address table
	for Port Security		learned by port security







STP	Function		Configure and view the STP state and attributes
	Configuration		8
	Port Configuration		Configure and view the port attributions of STP
	Instance		Configure and view the instance attributes of
	Configuration		STPs
	Instance Port		Configure and view the instances (incl. port
	Configuration		info) of STPs
	Message Statistics		Configure and view the STP message statistics
			of each port
Topology	LLDP	Function	Configure and view the attributes related to
Discovery		Configuration	LLDP
		Port	Configure and view the transmitting &
		Configuration	receiving state of LLDP at each port
		MED Network	Configure and view the MED network strategy
		Strategy	table entry
		Configuration	
		MED Port	Configure and view the MED state at each port
		Configuration	
		Message Preview	Configure and view the detailed LLDP
			messages at each port
		Device Info	Configure and view the LLDP and LLDP-MED state
		Neighbor Info	Configure and view the LLDP neighbor info
		Message Statistics	Configure and view the transmitting &
Multicast	Basic Functions	Function	receiving state of LLDP message at each port
Mutucast	Basic Functions	Configuration	Configure and view the function configuration
		Static Multicast	Configure and view the relevant static multicast
		Configuration	info
		Routed Port	Configure and view the multicast routed port
		Configuration	info
		Forwarding Port	Configure and view the multicast forwarding
		Configuration	port info
		Port Limit	Configure and view the multicast limit at each
			port
		Filtering Rule	Configure and view the multicast addresses
		Configuration	filtered
		Filtering Rule	Configure and view the binding info related to
		Binding	filtering rule and ports
	IGMP Snooping	Function	Configure and view the switch, version, etc.
L	i		







		Configuration	
		Querier	Configure and view the querier state
		Configuration	Configure and view the querier state
		Message Statistics	Configure and view the protocol messages
	MLD Snooping	Function	Configure and view the protocol, switch, etc.
		Configuration	<i>5</i>
		Message Statistics	Configure and view the protocol messages
	MVR	Function	Configure and view the attribute info such as
		Configuration	switch
		Port	Configure and view the state at each port
		Configuration	
		Group Address	Configure and view the function, VLAN and
		Configuration	group address
Security	RADIUS		Configure and view the info related to the
			servers
	TACACS+		Configure and view the info related to the
			servers
	AAA	Authentication	Configure and view the login authentication
		Method	method
		Configuration	
		Login	Configure and view the authentication methods
		Authentication	of terminals
	Management Channel	VLAN	Configure and view the current VLAN
	Configuration	Management	management info
		Service	Configure and view the service management
		Management	mode and relevant attributes
		ACL Management	Configure and view the ACL aiming at
			management channels
		ACE	Configure and view the ACE configuration of
		Management	management channels
	Authentication	Function	Configure and view the authentication
	Function	Configuration	attributes
		Port	Configure and view the authentication info at
		Configuration	each port
		MAC Local	Configure and view the list of MAC local
		Account	accounts
		Web Local	Configure and view the list of Web local
		Account	accounts
		Session Info	Configure and view the info related to session
			authentication







	DoS Attack Resistance	Function	Configure and view the switch option
	DOD Attack Resistance	Configuration	Configure and view the switch option
		Port	Configure and view the switch option at ports
		Configuration	configure and view the switch option at ports
	Dynamic ARP	Function	Configure and view the dynamic ARP
	Inspection	Configuration	inspection
	Поресион		-
		Message Statistics	Configure and view the messages statistics in APR inspection state at each port
	DHCP Snooping	Function	Configure and view the switch and state
		Configuration	
		Message Statistics	Configure and view the DHCP message statistics received by each port
		Option 82	Configure and view the attributes related to
		Function	Option 82
		Configuration	
		Option 82 Circuit	Configure and view the Circuit ID of Option 82
		ID Configuration	
	IP Source Guard	Port	Configure and view the state at ports
		Configuration	
		IMPV Binding	Configure and view the binding tables of IP,
			MAC, Port and VLAN
		Database Storage	Configure and view the storage and info of the
			binding table entry
ACL	MAC ACL		Configure and view the MAC ACL rules
	Configuration		
	MAC ACE		Configure and view the MAC ACE table
	Configuration		entries
	IPv4 ACL		Configure and view the IPv4 ACL rules
	Configuration		
	IPv4 ACE		Configure and view the IPv4 ACE table entries
	Configuration		
	IPv6 ACL		Configure and view the IPv6 ACL rules
	Configuration		
	IPv6 ACE		Configure and view the IPv6 ACE table entries
	Configuration		
	ACL Binding		Configure and view the ACL rules and the port
0.0	Desir Forest	English	binding application
QoS	Basic Function	Function Configuration	Configure and view the QoS switch and state
		Queue Scheduling	Configure and view the algorithm of queue
L	1	<u> </u>	







			scheduling
		CoS Mapping	Configure and view the priority and local
			queue mapping table
		DSCP Mapping	Configure and view the priority and local
			queue mapping table
		IP Priority	Configure and view the priority and local
		Mapping	queue mapping table
	Bandwidth Rate	Rate Limiting	Configure and view the configuration of port
	Limiting		rate limiting
		Egress Queue	Configure and view the rate limiting
		Rate Limiting	configuration based on egress queue
Device	Log Function	Function	Configure and view the switch and state
Diagnostics		Configuration	
		Remote Server	Configure and view the address of remote
	D'	Configuration	servers
	Ping		Network diagnostics by Ping
	Traceroute		Network diagnostics by traceroute
	Electrical Interface		Electrical interface link diagnostics by VCT
	Test		
	Optical Module		Check the SFP module at optical interfaces
	UDLD Protocol	Function	Configure and view the switch and state
		Configuration	
		Neighbor Info	Configure and view the neighbor state
Device	User Configuration		Configure and view the user info
Management	Firmware	Upgrade/Backups	Update software
	Management		
	Configuration	Upgrade/Backups	Update configuration files
	Management	Configuration	Save the configuration files supporting device
		Saving	running
	SNMP Configuration	View	Configure and view the SNMP function view
		Configuration	table entry
		Group	Configure and view the SNMP group
		Configuration	
		Community	Configure and view the SNMP Community
		Configuration	
		User	Configure and view the SNMP user attributes
		Configuration	
		Engine ID	Configure and view the SNMP and remote
		Configuration	Engine IDs







	Trap	Configure and view the SNMP Trap switch and
	Configuration	state
	Notification	Configure and view the SNMP Notification
	Configuration	server state
RMON Configuration	Message Statistics	Configure and view the message statistics
		history of all ports
	History	Configure and view the history record state
	Configuration	
	Event	Configure and view the event state
	Configuration	
	Alarm	Configure and view the alarm state
	Configuration	





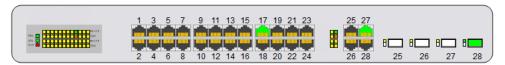


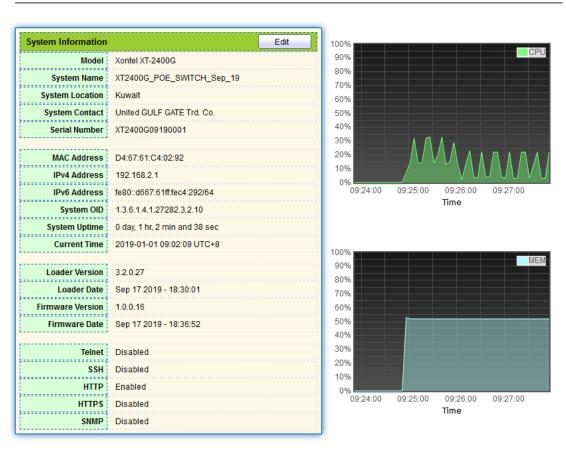
# 3 System Configuration

# 3.1 System Info

According to the switch connected, web network management panel directly displays the port and product info, incl.: number of ports, port states, product info, device states, function on-off states, etc. **Instructions:** 

1. Click the "Status > System Information" in the navigation tree as follows:





### Description:

Mouseover a port to check the port No., type, rate and state.

"Edit" the "System Name", "Location" and "Contact" in the product info. "Apply" and finish.







# 3.2 Network Configuration

Change the management IP address on web interface.

**Instructions:** 

- 1. Click the "**Network Configuration > IP Address**" in the navigation bar to discover IPv4 address of 192.168.2.1/24 by default as follows:
- 2. Repeat this step, select the "Static" address type, enter the IPv4 address of 192.168.2.1, the subnet mask of 255.255.255.0, and the network management of 192.168.2.254. "Apply" and finish.

v4 Address		
Address Type	<ul><li>Static</li><li>Dynamic</li></ul>	
IP Address	192.168.2.1	
Subnet Mask	255.255.255.0	
Default Gateway	192.168.2.254	
V6 Address  Auto Configuration	✓ Enable	
DHCPv6 Client	Enable	
IPv6 Address		
Prefix Length	0	(0 - 128)
IPv6 Gateway		
perational Status		
IPv4 Address	192.168.2.1	
IPv4 Default Gateway	192.168.2.254	
IPv6 Address	::	
IPv6 Gateway	::	
Link Local Address	fe80::d667:61ff:fec4:29	2/64







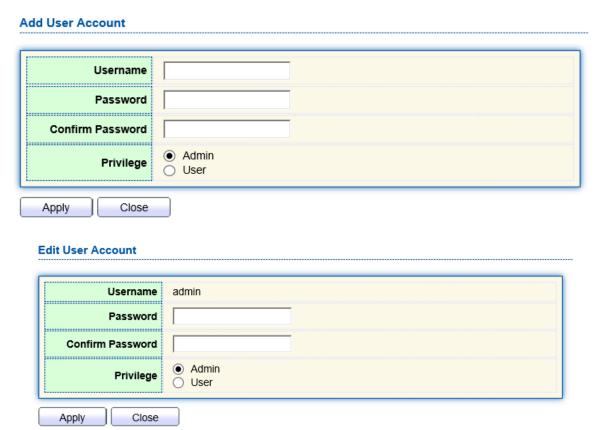
# 3.3 User Configuration

Users can check and modify the current username, password and authority of the switch. Instructions:

1. Click the "Management > User Account" in the navigation bar to discover the username of "admin" and the authority of "administrator" by default as follows:

# Showing All ventries Showing 1 to 1 of 1 entries Username Privilege admin Admin Add Edit Delete First Previous 1 Next Last

2. "Add" a new user account and "Edit" the selected user attribute as follows:







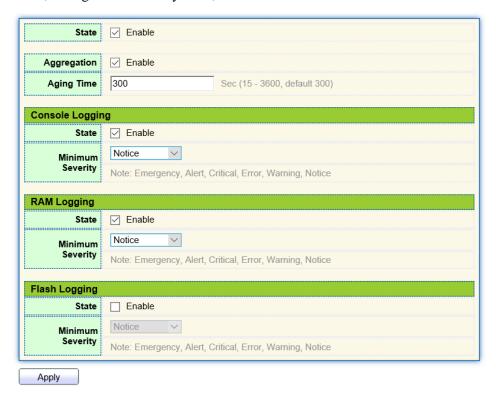


# 3.4 Log Configuration

It configures log switch, info integration, aging time and configuration level. It also uploads the switch's work logs to the TFTP Server.

### **Instructions:**

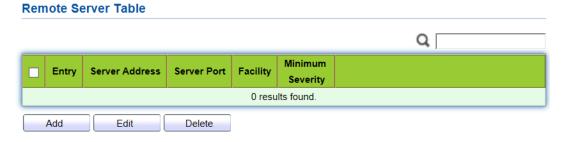
1. Click the "**Diagnostics** > **Logging**> **Property**" in the navigation bar to switch logs on/off, select the egress terminal, configure the severity level, etc. as follows:



# **Note**

For switch console logging, the speed is 115300.

2. Click the "Diagnostics > Logging > Remote Server" in the navigation bar to add and view the server configuration as follows:









3. "Add" a new remote log server and "Edit" the selected configuration. "Apply" and finish as follows:

# Add Remote Server

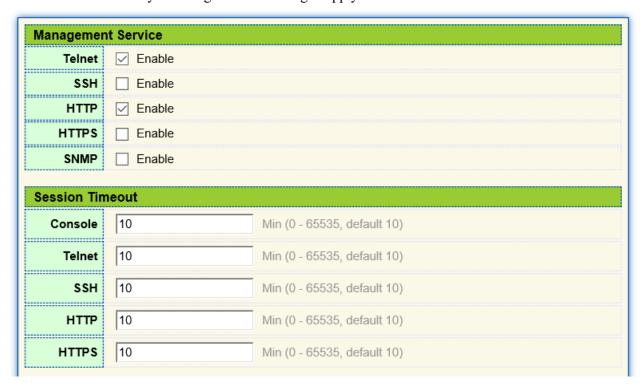
Address Type	<ul><li>Hostname</li><li>IPv4</li><li>IPv6</li></ul>			
Server Address				
Server Port	514 (1 - 65535, default 514)			
Facility	Local 7 V			
Minimum	Notice			
Severity Note: Emergency, Alert, Critical, Error, Warning, Notice				
Apply Close				

# 3.5 Telnet Configuration

Users can enable or disable the Telnet login option on web interface.

### **Instructions:**

1. Click the "Security > Management Access > Management Service" in the navigation bar to enable or disable the service by checking the "Telnet" tag. "Apply" and finish as follows:







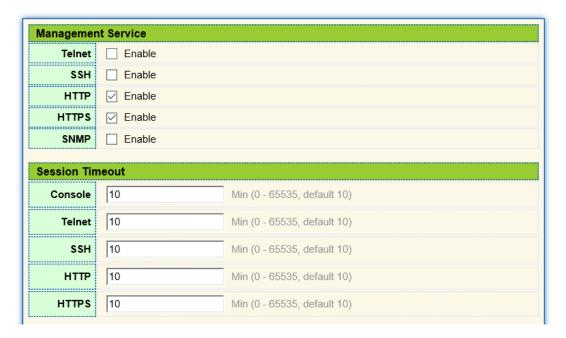


# 3.6 HTTPS Configuration

Users can enable or disable the HTTP & HTTPS login options on web interface.

### **Instructions:**

1. Click the "Security > Management Access > Management Service" in the navigation bar to enable or disable the services by checking the "HTTP" and "HTTPS" tags. "Apply" and finish as follows:

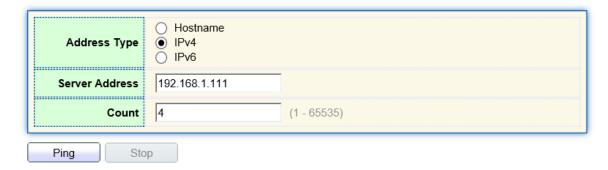


# 3.7 Diagnostics Test

Ping command checks the availability of specified IP addresses and host names and transmits statistics accordingly.

### **Instructions:**

1. Click the "Diagnostics > Ping" in the navigation bar to enter a host name or an IP address, as well as the number of tests as follows:



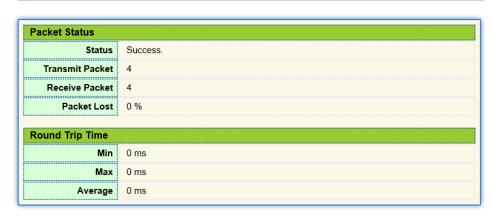






2. Click the "Ping" to accept the packet-transmitting test from system to verify address validity, and output the result as follows:

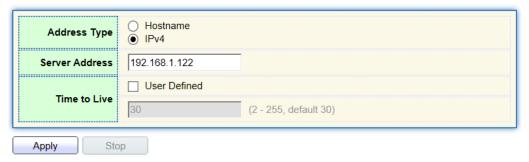
### **Ping Result**



Traceroute measures the duration from transmitting a small packet to receiving it back from the target device.

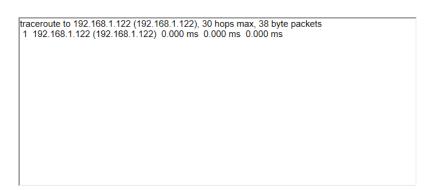
### **Instructions:**

1. Click the "Diagnostics > Traceroute" in the navigation bar to enter a host name or IP address to define the message existence time as follows:



2. "Apply" to test and output the result as follows:

### **Traceroute Result**



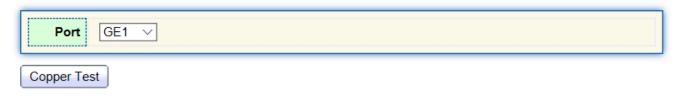






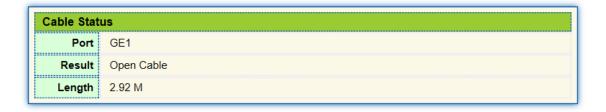
Copper interface test evaluates the ingress cable state and locates the faults (about 5 m by error) according to the reflected voltage strength Instructions:

1. Click the "**Diagnostics** > **Copper Test**" in the navigation bar to select a port for test as follows:



2. Click the "Copper Test" and output the result as follows:

# **Copper Test Result**









# **4 Port Configuration**

# **4.1 Physical Port**

Interfaces should be identified so that users can inquire and configure Ethernet interfaces as they want. Instructions:

1. Click the "**Port > Port Setting**" in the navigation bar:

## Port Setting Table

								(	1
	Entry	Port	Туре	Description	State	Link Status	Speed	Duplex	Flow Control
	1	GE1	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	2	GE2	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	3	GE3	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	4	GE4	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	5	GE5	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	6	GE6	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	7	GE7	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	8	GE8	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	9	GE9	1000M Copper		Enabled	Up	Auto (1000M)	Auto (Full)	Disabled (Off)
	10	GE10	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	11	GE11	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	12	GE12	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	13	GE13	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	14	GE14	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	15	GE15	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	16	GE16	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	17	GE17	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	18	GE18	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	19	GE19	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	20	GE20	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	21	GE21	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	22	GE22	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	23	GE23	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	24	GE24	1000M Copper		Enabled	Down	Auto	Auto	Disabled
	25	GE25	1000M Combo Copper		Enabled	Up	Auto (1000M)	Auto (Full)	Disabled (Off)
	26	GE28	1000M Combo Copper		Enabled	Down	Auto	Auto	Disabled
	27	GE27	1000M Combo Copper		Enabled	Down	Auto	Auto	Disabled
	28	GE28	1000M Combo Copper		Enabled	Up	Auto (1000M)	Auto (Full)	Disabled (Off)
E	Edit								

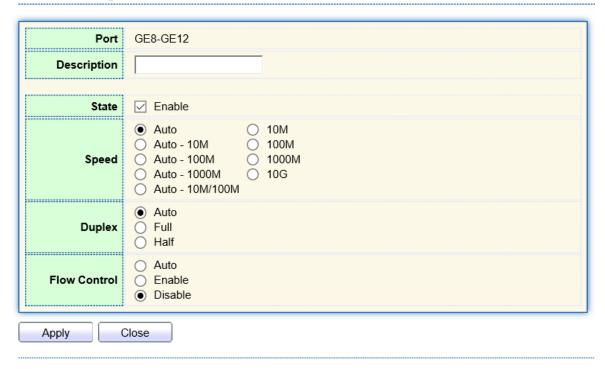






2. Select the port(s) to be configured, and "Edit" as follows:

### **Edit Port Setting**



Configuration items are as follows.

Configuration	Description
Items	
Interpretation	Users can identify the specified ports by interpreting them as required.
State	Users can enable or disable the ports as required.
Rate	Configurable auto negotiation with mandatory 10 Mb, 100 Mb and 1,000 Mb states.  Interface rates including 10 Mbit/s, 100 Mbit/s and 1,000 Mbit/s are available to  Ethernet electrical interfaces and are optional as required.
Duplex	Configurable auto negotiation with full or half duplexes.
Flow Control	After it is enabled on both local network and opposite network devices, the local one will notify the other to stop transmitting messages in the presence of network congestion. The opposite one will execute the command temporarily to ensure zero message loss.  Disable-Disabled reception and transmission of PAUSE frame; Enable-Enabled reception and transmission of PAUSE frame; Auto negotiation-Negotiate PAUSE frame with opposite network devices automatically.







# 4.2 Storm Policing

Storm policing principles

Storms generated via broadcast, unknown multicast and unicast messages are prevented as follows. These messages will be suppressed subject to packet rates respectively. The average rate of the messages received by monitoring interfaces will be compared with the max threshold configured during an inspection interval. Configured storm policing will be performed at this interface if the average rate exceeds the max threshold. When a L2 Ethernet interface receives the broadcast, unknown multicast or unicast messages, the device will forward them to other L2 interfaces in a same VLAN (Virtual Local Area Network) if the egress interface cannot be recognized according to destination MAC addresses. As a result, broadcast storm may occur to degrade device operation performance.

Three kinds of message flow can be controlled by storm policing characteristics to stay away from broadcast storms.

### **Instructions:**

1. Click the "**Port** > **Storm** Control" in the navigation bar to configure the attributes related to storm policing such as mode as follows:

Mode	<ul><li>○ Packet / Sec</li><li>⑥ Kbits / Sec</li></ul>
IFG	Exclude     Include
Apply	







2. Select the appropriate port and "Edit" it by configuring the policing rates of broadcast, unknown multicast and unicast storms at each port.

# **Port Setting Table**

Entry Dort		Ctata	Broadcast		Unknown Multicast		Unknown Unicast		Action	
Entry	Port	State	State	Rate (Kbps)	State	Rate (Kbps)	State	Rate (Kbps)	Action	
1	GE1	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
2	GE2	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
3	GE3	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
4	GE4	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
5	GE5	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
6	GE6	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
7	GE7	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
8	GE8	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
9	GE9	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
10	GE10	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
11	GE11	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
12	GE12	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
13	GE13	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
14	GE14	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
15	GE15	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
16	GE16	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
17	GE17	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
18	GE18	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
19	GE19	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
20	GE20	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
21	GE21	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
22	GE22	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
23	GE23	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
24	GE24	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
25	GE25	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
26	GE26	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
27	GE27	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	
28	GE28	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop	

Edit

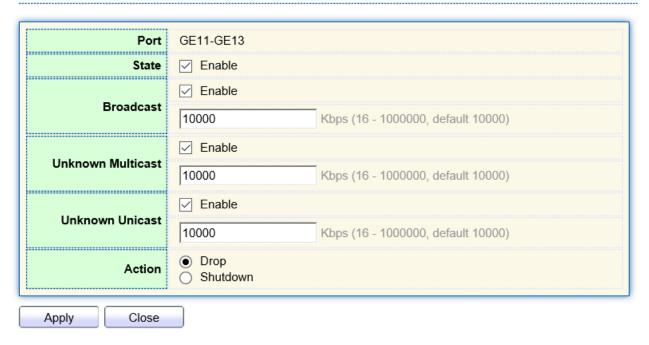






3. Configure info such as storm switch and rate, "Apply" and finish as follows:

### **Edit Port Setting**



# 4.3 Port Rate limiting

It refers to the rate restriction on transmitting and receiving data at physical interfaces.

### Background

Restrict the rate limiting at the egress before transmitting flow, thus controlling all outgoing message flow; Restrict the rate limiting at the ingress before receiving flow, thus controlling all incoming message flow;

### **Instructions:**

1. Click the "QoS > Rate Limit > Ingress / Egress Port" in the navigation bar to choose a rate-limiting port and check the current configuration as follows:





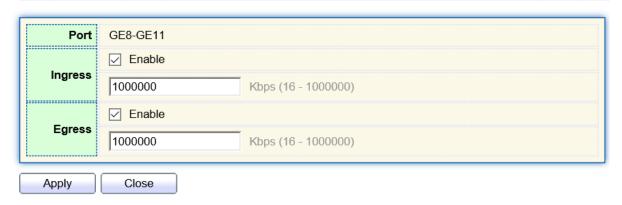


### Ingress / Egress Port Table



2. Select the port (s) for rate limiting, "Edit" it at the bottom to switch the function and specify the rate. "Apply" and finish as follows:

### Edit Ingress / Egress Port







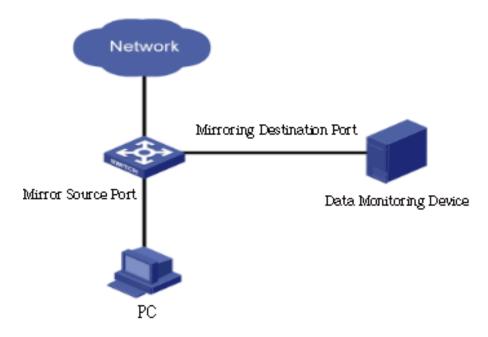


## Configuration parameters

Configuration Items		Description
Ingress	Enabled	Rate limiting switch
Rate		Rate ranges from 16 to 1,000,000 Kbps
Egress	Enabled	Rate limiting switch
Rate		Rate ranges from 16 to 1,000,000 Kbps

# **4.4 Port Mirroring**

Port Mirroring copies the message of a specified switch port to the destination port. The copied port is the Source Port, and the copying port is the Destination Port. Destination Port accesses to data inspection devices so that users can analyze the messages received to monitor network and troubleshoot as follows:



# Instance

PC1 and PC2 access Switch A through interface GE1 and GE2 respectively. Users intend to monitor the messages transmitted from PC2 to PC1.

### **Instructions:**

1. Click the "**Port** > **Mirroring**" in the navigation bar. 4 sets of flow mirroring rules can be configured as follows:



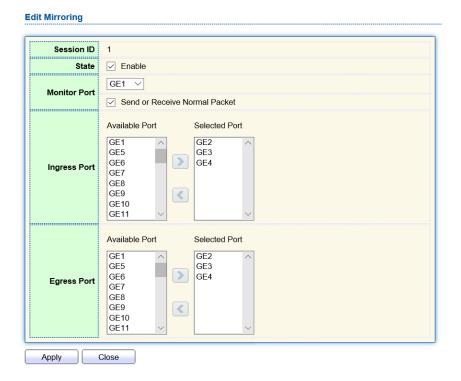




### **Mirroring Table** Q Session ID Monitor Port Ingress Port **Egress Port** State GE1 (Normal\*) GE2-GE4 GE2-GE4 Enabled 0 Disabled 0 Disabled 0 Disabled Edit

2. Select one session and "Edit" it in the mirroring group configuration interface:

"\*" Allow the monitor port to send or receive normal packets



# Interface data are as follows

Configuration Items	Description
Session ID	The switch has 4 session IDs by default.
State	The mirroring group can be enabled or not.
Destination Port	Only one ordinary physical port can be selected, excluding link aggregation port a
	port.
Source Ingress Port	Any message received will be mirrored to the destination port.
Source Egress Port	Any message transmitted will be mirrored to the destination port.







# 4.5 Link Aggregation

# 4.5.1 About Link Aggregation

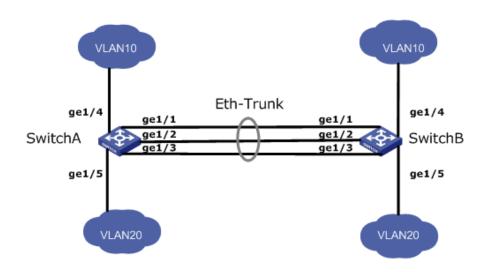
Link Aggregation broadens bandwidth and reliability by bundling a group of physical interfaces into a single logical interface.

LAG (Link Aggregation Group) is a logical link bundled by multiple Ethernet links (Eth-Trunk).

Ceaselessly expanding network size increases users' demands of link bandwidth and reliability. Traditionally, high-speed interface board or the compatible equipment is usually replaced to optimize bandwidth, which is expensive and inflexible.

Link Aggregation Technology bundles multiple physical interfaces into a single logical interface without upgrading hardware. Its backup mechanism not only improves reliability, but also shares the flow load on different physical links.

As shown below, Switch A is linked with Switch B through three Ethernet links which are bundled into an Eth-Trunk logical link. Its bandwidth equals to that of the three links in total, thus broadening the bandwidth. Meanwhile, these three links back up mutually to be more reliable.



Link Aggregation can meet the following demands:

Insufficient bandwidth of two switches connected with one link.

Insufficient reliability of two switches connected with one link.

Link Aggregation can be divided into Manual Mode and LACP Mode in accordance with Link Aggregation Control Protocol (LACP) state.

In the first mode, Eth-Trunk establishment, member interface access should be added manually without LACP. It is also called the Load-sharing Mode because all links are involved in data forwarding and load sharing. In case any active link fails, LAG will average load with the remaining ones. This mode is preferred under the circumstance that two directly connected devices require a larger link bandwidth but has no access to LACP.



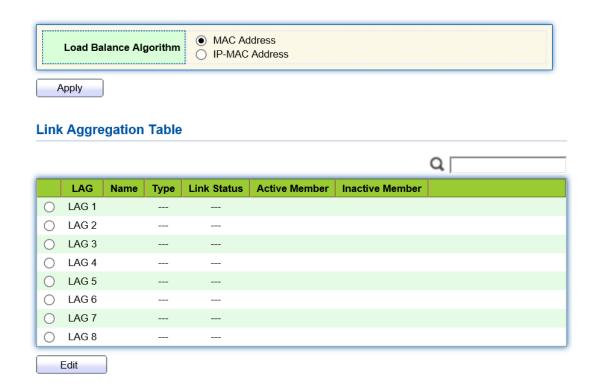




# 4.5.2 Add Static Link Aggregation

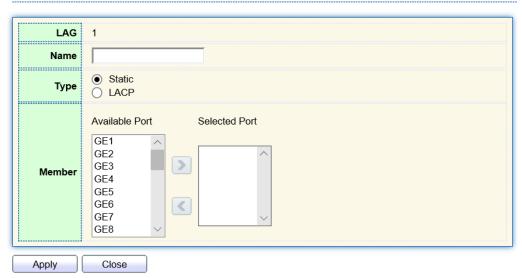
Instructions for adding a Static Link Aggregation:

1. Click the "**Port > Link Aggregation > Group**", select a load-balancing algorithm with a radio button. "Apply" and finish as follows:



2. Select one of 8 LAGs available, "Edit" the configuration page as follows:

### **Edit Link Aggregation Group**









### Interface data are as follows

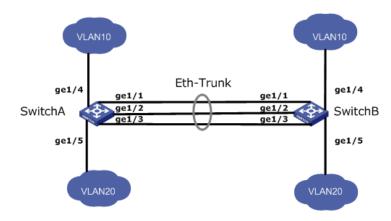
Configuration Items	Description
LAG	There are 8 LAGs numbering from 1 to 8.
Name	Description of LAG, which can be modified as needed.
Mode	Select from the manual mode and the LACP mode.
Member	Up to 8 member ports are available in LAG.

### Illustration:

As shown below, Switch A and Switch B connect VLAN 10 and 20 via Ethernet respectively, with large data flow between them.

Both Switch A and B are expected to provide superior link bandwidth for VLAN communication. Meanwhile, there should be the redundancy for reliable data transmission and links.

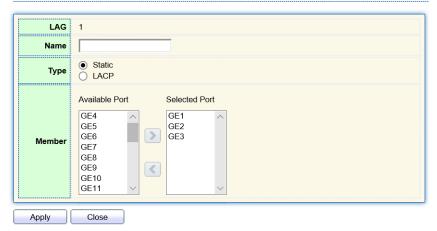
Networking diagram LAG in manual mode



### **Instructions:**

1. Similar to the steps of Switch B configuration, Switch A creates an Eth-Trunk interface and accesses member interfaces to broaden link bandwidth. Click the "Port > Aggregation > LAG Configuration", choose "LAG 1" and port GE1, 2 and 3 and move them to the selected ports on the right. "Apply" and finish as follows.

Edit Link Aggregation Group









# 4.5.3 Add Dynamic Link Aggregation

Dynamic Link Aggregation

LACP (Link Aggregation Control Protocol), based on IEEE 802.3ad Standard, dynamically aggregates and disaggregates links. It exchanges info with the opposite network devices through LACPDU (Link Aggregation Control Protocol Data Unit).

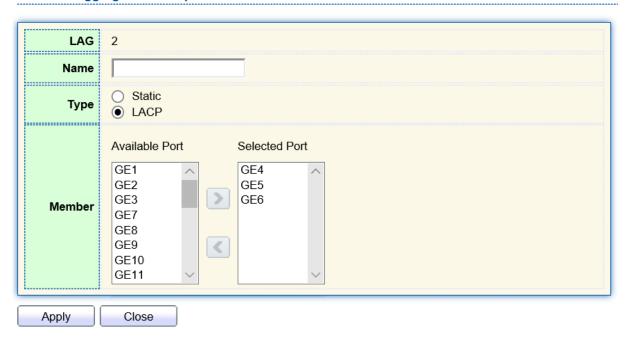
After a port uses LACP, it will inform the opposite network device of system priority, system MAC, port priority and No., and operation Key by transmitting a LACPDU. The opposite device will compare such info with that saved by other ports after receiving it, thus reaching an agreement on port participation in or quitting from a dynamic aggregation.

Dynamic LACP aggregation is automatically created or deleted by system, that is, internal ports can be added or removed by themselves. Only the ports connected to a same device with the same rate, duplex, and basic configuration can be aggregated.

Instructions for adding a dynamic link aggregation:

1. Click the "**Port** > **Link Aggregation** > **Group**" in the navigation bar, select the LAG ID and LACP mode, "Edit" them as follows:

## **Edit Link Aggregation Group**



2. Click the "**Port > Link Aggregation > LACP**" in the navigation bar to configure the LACP attributes such as system priority, port priority and timeout method as follows:

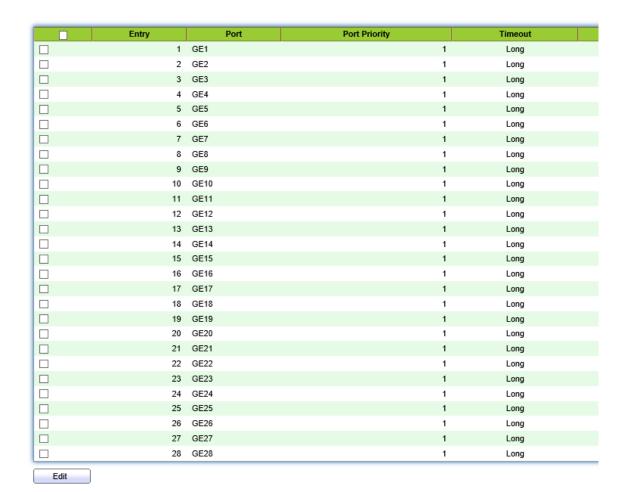








#### **LACP Port Setting Table**



## Interface data are as follows

Configuration	Description
Items	
Mode	Static mode and LACP mode.
	Static mode  A static link aggregation should be created and the member interfaces should be added for better bandwidth and reliability between two devices in case LACP is unavailable to one of them.
	LACP mode Links between two devices are able to backup redundantly in the dynamic LACP mode. Backup links ensure the uninterrupted data transmission by replacing the partially failed links.







System Priority	LACP determines the active and passive modes between two devices subject to
	priority standard.
Port Priority	LACP determines the dynamic LAG member mode subject to the port priority with
	a superior system.
Timeout Period	It decides the transmission frequency of LACP messages.

#### Description:

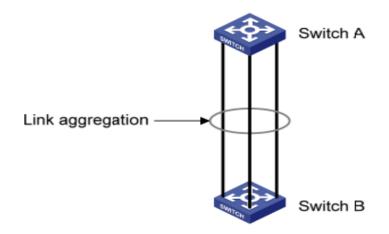
Please make sure there is no member interface accessing the Eth-Trunk before changing its work pattern, otherwise it fails.

Work pattern of the local network devices should be consistent with that of the opposite network devices.

#### Illustration

Ethernet Switch A aggregates 3 ports from GE1 to GE3 to Switch B, so as to share the load by each member port.

The following configurations are exampled by means of dynamic aggregation.



## Description:

The following is the configuration of Switch A only, which should stay the same with that of Switch B for port aggregation.

#### **Instructions:**

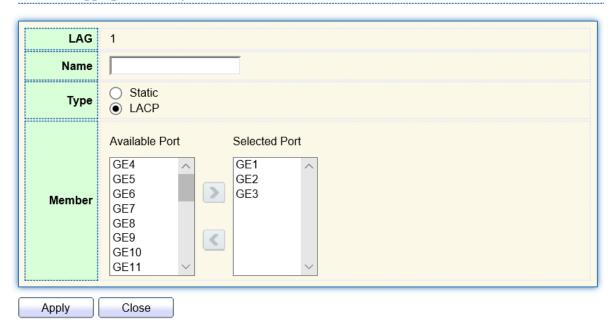
1. Click the "**Port** > **Link Aggregation** > **Group**" in the navigation bar, "Edit" with LAG 2, select GE1-GE3 in LACP mode. "Apply" and finish as follows:







#### **Edit Link Aggregation Group**



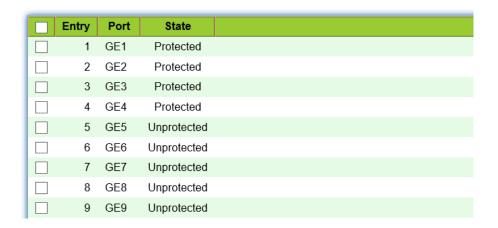
# **4.6 Port Isolation (Port Protection)**

Messages of broadcast, multicast, etc. will flood at each port even though the flow needs no mutual communication sometimes. Under this circumstance, port isolation can separate the messages between two ports.

**Instructions:** 

1. Click the "**Port > Protected Port**" in the navigation bar, check the port(s) to be isolated, "Edit" to switch this function as follows:

#### **Protected Port Table**









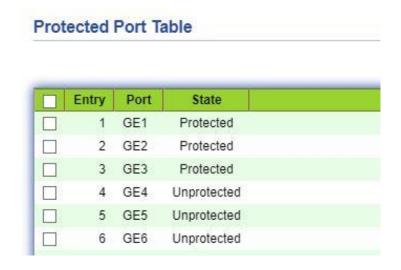
#### **Edit Protected Port**



The following figure illustrates that PC1, 2 and 3 access GE1, 2 and 3 severally, but they are expected to be isolated.

#### **Instructions:**

1. Click the "**Port > Protected Port**" in the navigation bar, check and "Edit" the GE1, 2 and 3 to be isolated. "Apply" and finish as follows:



GE1, 2 and 3 fail to communicate mutually like other non-isolated ports.







## 4.7 Port Statistics

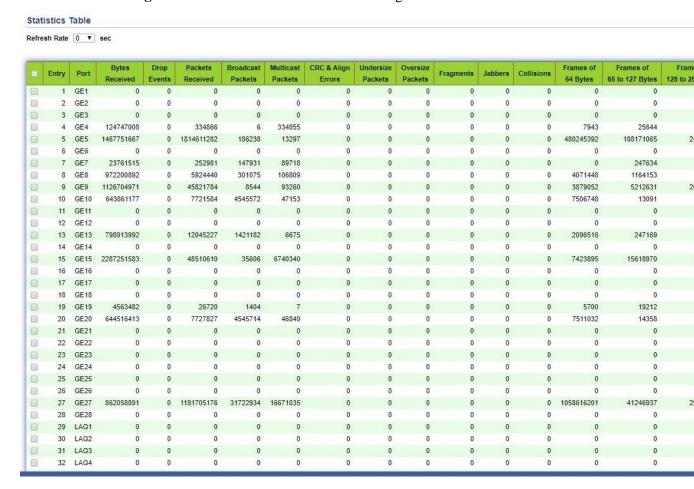
a. Introduce the detailed flow statistics of all ports and that to be refreshed or cleared manually by users.



Note: Cleared flow statistics cannot be restored. Please think twice before operation.

#### **Instructions:**

1. Click the "Management > RMON > Statistics" in the navigation bar as follows:



#### Description:

b. Introduce the detailed flow statistics at a port and the info to be refreshed or cleared manually by users.



<sup>&</sup>quot;Refresh" to get the updated flow statistics.

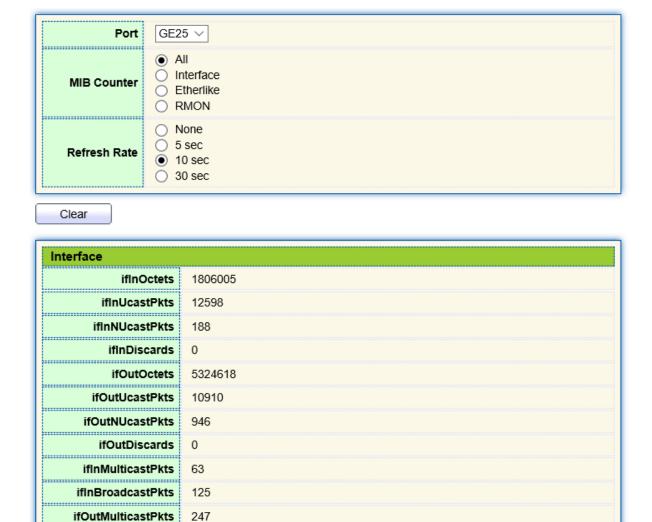
<sup>&</sup>quot;Clear" to remove the flow statistics at all ports and refresh the page.

<sup>&</sup>quot;View" the specified port for detailed flow statistics.





2. Click the "**Port > Statistics**" > in the navigation bar as follows:



#### Description:

ifOutBroadcastPkts

"Clear" the flow statistics at the current port and refresh the page.

699







# 4.8 POE Setting

From here you configure and view the PoE port.

# 4.8.1 POE Port Setting

Users can enable or disable the port's PoE Watchdog functions.

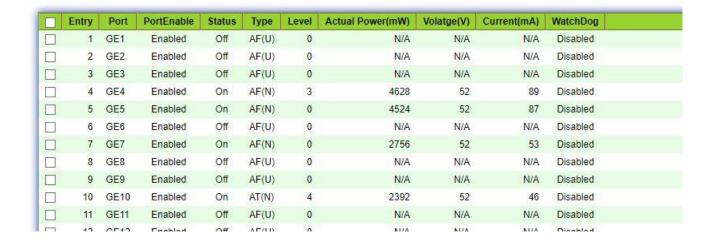
Please note that Watchdog function has the ability to automatically monitor the connected network devices (monitoring based on PING function) - in the absence of a response the connected device is turned off or reset.

Also, from POE Port Setting, User can view system power, system temperature and all ports PoE information. which can be seen in the as follows:

Click the "**POE Setting** > **POE Port Setting**" in the navigation bar as follows:

# System info System Power(mW) 16432 System Temperature(C) 67 Refresh Rate 5 sec 6 10 sec 30 sec

#### **Port Setting Table**







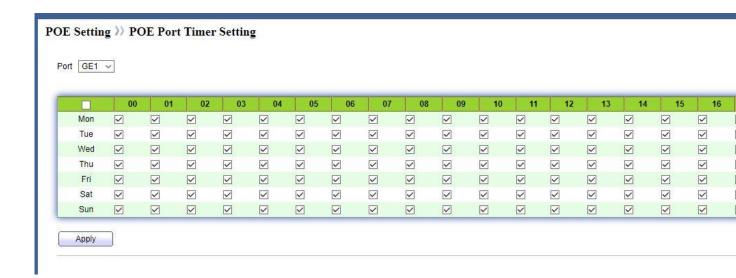




# **4.8.2 POE Port Timer Setting**

Here user can configure and view the timing switch of PoE port

Click the "**POE Setting > POE Port Timer Setting**" in the navigation bar as follows:





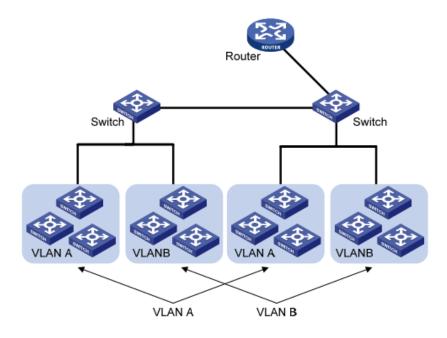




# **5 L2 Configuration**

# **5.1 VLAN Configuration**

VLAN is formulated not restricted to physical locations, which means the hosts in a same VLAN can be placed at will. As shown below, each VLAN, as a broadcast domain, divides a physical LAN into logical LANs. Hosts can exchange messages by means of traditional communication. For the hosts in different VLANs, the device such as router or L3 switch is a must.



VLAN is superior to the traditional Ethernet in terms of:

Broadcast domain coverage: the broadcast message in a LAN is limited in a VLAN to save the bandwidth and handle the network-related issues more efficiently.

LAN security: VLAN hosts fail to communicate with each other since the messages are separated by the broadcast domain in the data link layer. They need a router or a Layer 3 switch for Layer 3 forwarding.

Flexibility of creating a virtual working team: VLAN can create a virtual working team beyond the control of physical network. Users have access to the network without changing the configuration if their physical locations are moving within the scope.

This management switch is compatible with VLAN types based on 802.1Q, protocols, MAC, and ports. For default configuration, 802.1Q VLAN mode should be adopted.

Port VLAN is divided subject to a switch's interface No. Network administrator gives each switch interface a different PVID, namely a port default VLAN. If a data frame without a VLAN tag flows into a switch interface with a PVID, it will be marked with the same PVID, or it will get rid of an additional tag even though the interface has a PVID.

The solution to a VLAN frame depends on the interface type, which eases member definition but re-configures VLAN in case of member mobility.

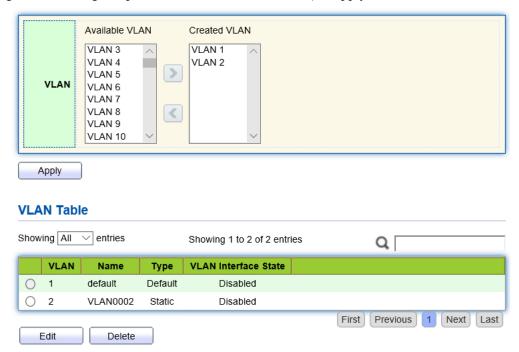
a. Instructions for creating a new VLAN:



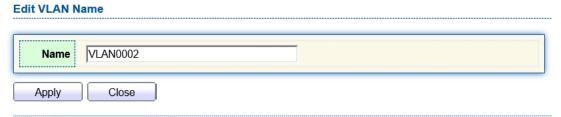




1. Click the "VLAN > Create VLAN" to select a name in the valid VLAN box, move it to the VLAN creating box on the right (up to 256 VLANs can be created). "Apply" and finish as follows:



2. The VLAN created will be displayed in the VLAN Table. Users can "Edit" the VLAN as follows:



Interface data are as follows.

Configuration Items	Description	
VLAN ID It is required to select an ID ranging from 1 to 4,094. For example, 1-3,		
	and 9. LAN 1 is the default, which won't be repeated in another new VLAN.	
Name	It is optional to modify the VLAN description as required.	

b. Instructions for adding the current port to a specified VLAN

There are two methods. One is to add multiple ports under a single VLAN. The other is to add a port to multiple VLANs. They are configured according to different purposes.

The first method:

1. Click the "VLAN > VLAN Configuration" in the navigation tree, select the VLAN ID on the upper left, and then click the port info as follows:







0002 ∨					
itry	Port	Mode	Membership	PVII	
1 GE1	Trunk		agged O Untagged		
2 GE2	Trunk	Excluded	agged O Untagged		
3 GE3	Trunk	● Excluded ○	agged O Untagged		
4 GE4	Trunk	● Excluded ○	agged O Untagged		
5 GE5	Trunk	Excluded	agged O Untagged		
6 GE6	Trunk	● Excluded ○	agged O Untagged		
7 GE7	Trunk	● Excluded ○	agged O Untagged		
8 GE8	Trunk	Excluded	agged O Untagged		
9 GE9	Trunk	● Excluded ○	agged O Untagged		
10 GE10	) Trunk	● Excluded ○	agged O Untagged		
11 GE1	1 Trunk	● Excluded ○	agged O Untagged		
12 GE12	2 Trunk	● Excluded ○	agged O Untagged		
13 GE13	3 Trunk	Excluded	agged O Untagged		
14 GE14	4 Trunk	● Excluded ○	agged O Untagged		
15 GE18	5 Trunk	Excluded	agged O Untagged		
16 GE16	B Trunk	● Excluded ○	agged O Untagged		
17 GE17	7 Trunk	Excluded	agged O Untagged		
18 GE18	B Trunk	● Excluded ○	agged O Untagged		
19 GE19	9 Trunk	● Excluded ○	agged O Untagged		
20 GE20	) Trunk	● Excluded ○	agged O Untagged		
21 GE21	1 Trunk	● Excluded ○	agged O Untagged		
22 GE22	2 Trunk	● Excluded ○	agged O Untagged		
23 GE23	3 Trunk	Excluded	agged O Untagged		
24 GE24	4 Trunk	Excluded	agged O Untagged		
25 GE26	5 Trunk	● Excluded ○	agged O Untagged		
28 GE26	B Trunk	● Excluded ○	agged O Untagged		
27 GE27	7 Trunk	● Excluded ○	agged O Untagged		
28 GE28	B Trunk	● Excluded ○	agged O Untagged		
29 LAG	1 Trunk	● Excluded ○	agged O Untagged		
30 LAG	2 Trunk	● Excluded ○	agged O Untagged		
31 LAG	3 Trunk		agged O Untagged		
32 LAG	4 Trunk	● Excluded ○	agged O Untagged		
33 LAG	5 Trunk	● Excluded ○	agged O Untagged		
34 LAG	B Trunk		agged O Untagged		
35 LAG	7 Trunk	● Excluded ○	agged O Untagged		
38 LAG	8 Trunk	● Excluded ○	agged O Untagged		

#### Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to be configured
Member	Member roles at the VLAN port:
	Excluded: the port is out of this VLAN
	Tagged: the port is a tagged member of this VLAN
	Untagged: the port is an untagged member of this VLAN
PVID	Whether this VLAN is the port PVID
Forbidden	Whether the VLAN message is forbidden to be forwarded at this port

## The second method:

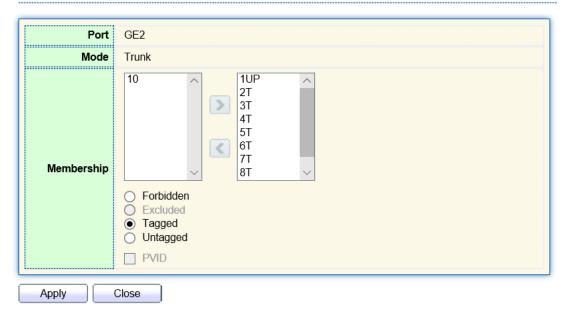
1. Click the "**VLAN** > **Member**" in the navigation tree, select the port to be configured and "Edit" to configure its attributes:







#### **Edit Port Setting**



Interface data are as follows.

Configuration Items	Description
Port	Port No. to be configured
Mode	Modify the current VLAN mode in port configuration: Hybrid: port in this mode can serve as the Tagged & Untagged members of VLANs. Access: port in this mode serves as the only one member of VLAN Trunk: port in this mode serves as the Untagged member of PVID only and
	the Tagged member of VLANs
Member	The port is the attribute of VLAN ID and VLAN: Forbidden: do not forward the VLAN message Excluded: the port out of the VLAN Tagged: the Tagged member of the VLAN Untagged: the Untagged member of the VLAN PVID: whether the VLAN is the port PVLAN

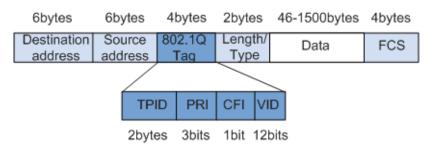
## c. Introduction to 802.1q

Trunk configuration. Connected with other switches, Trunk interfaces mainly connect trunk links to allow the VLAN frames to flow through. IEEE 802.1q is the encapsulation protocol of Trunk link and considers the formal standard for Virtual Bridged Local Area Networks. It changes the frame format of Ethernet by adding a 4-bit 802.1q Tag between the source MAC address field and the protocol field. 802.1q frame format









Meanings of 802.1q tag fields

Field	Length	Name	Analysis
TPID	2 bytes	Tag Protocol Identifier to	It refers to the 802.1q Tag frame when the
		describe the frame type	value is 0x8,100, which will be discarded if
			relevant equipment fails to receive it.
PRI	3 bits	Frame Priority	It ranges from 0 to 7, with the higher priority represented by larger number. Data frame with higher priority will be sent preferentially in case of switch congestion.
CFI	1 bit	Canonical Format Indicator to reveal whether the MAC address is classical or not.	MAC address is classical when CFI is 0 and non-classical when CFI is 1. It promotes the compatibility between Ethernet and token ring. CFI will be 0 in the Ethernet.
VID	12 bits	VLAN ID indicates the VLAN to which the frame belongs.	It ranges from 0 to 4,095, with 1 to 4,094 valid since 0 and 4,095 are the protocol retention values.

Packets sent by each switch supporting 802.1q protocol contain a VLAN ID to indicate the VLAN to which the switch belongs. Therefore, Ethernet frames are divided into two types as follows in a VLAN switching network:

Tagged frame: it refers to the frame adding a 4-bit 802.1q Tag.

Untagged frame: it refers to the original frame without a 4-bit 802.1q Tag.

Connected with other switches, Trunk interfaces mainly connect trunk links to allow the VLAN frames to flow through.

- d. Instructions for trunk interface configuration:
- 2. Click the "**VLAN** > **Port Setting**" in the navigation tree, select the port and "Edit" it to configure the attributes:







## VLAN >> VLAN >> Port Setting

#### Port Setting Table

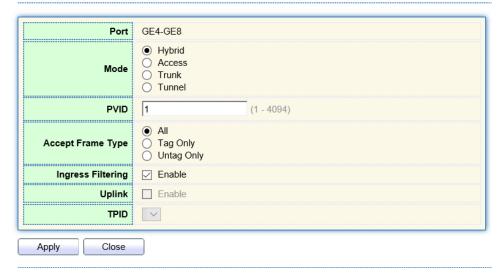
	Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID	
	1	GE1	Trunk	1	All	Enabled	Disabled	0x8100	
0	2	GE2	Trunk	1	All	Enabled	Disabled	0x8100	
0	3	GE3	Trunk	1	All	Enabled	Disabled	0x8100	
3	4	GE4	Trunk	1	All	Enabled	Disabled	0x8100	
1	5	GE5	Trunk	1	All	Enabled	Disabled	0x8100	
9	8	GE6	Trunk	1	All	Enabled	Disabled	0x8100	
9	7	GE7	Trunk	1	All	Enabled	Disabled	0x8100	
0	8	GE8	Trunk	1	All	Enabled	Disabled	0x8100	
0	9	GE9	Trunk	4	All	Enabled	Disabled	0x8100	
1	10	GE10	Trunk	1	All	Enabled	Disabled	0x8100	
9	11	GE11	Trunk	1	All	Enabled	Disabled	0x8100	
9	12	GE12	Trunk	1	All	Enabled	Disabled	0x8100	
1	13	GE13	Trunk	1	All	Enabled	Disabled	0x8100	
9	14	GE14	Trunk	1	All	Enabled	Disabled	0x8100	
9	15	GE15	Trunk	1	All	Enabled	Disabled	0x8100	
0	16	GE16	Trunk	1	All	Enabled	Disabled	0x8100	
0	17	GE17	Trunk	4	Alf	Enabled	Disabled	0x8100	
3	18	GE18	Trunk	1	All	Enabled	Disabled	0x8100	
9	19	GE19	Trunk	1	All	Enabled	Disabled	0x8100	
3	20	GE20	Trunk	1	All	Enabled	Disabled	0x8100	
3	21	GE21	Trunk	1	All	Enabled	Disabled	0x8100	
9	22	GE22	Trunk	1	All	Enabled	Disabled	0x8100	
3	23	GE23	Trunk	1	All	Enabled	Disabled	0x8100	
0	24	GE24	Hybrid	1	All	Enabled	Disabled	0x8100	
0	25	GE25	Trunk	4	All	Enabled	Disabled	0x8100	
0	26	GE26	Trunk	1.	All	Enabled	Disabled	0x8100	
9	27	GE27	Trunk	1	All	Enabled	Disabled	0x8100	
3	28	GE28	Trunk	1	All	Enabled	Disabled	0x8100	
3	29	LAG1	Trunk	1	All	Enabled	Disabled	0x8100	
9	30	LAG2	Trunk	1	All	Enabled	Disabled	0x8100	
0	31	LAG3	Trunk	1	All	Enabled	Disabled	0x8100	
0	32	LAG4	Trunk	1	All	Enabled	Disabled	0x8100	
0	33	LAG5	Trunk	1	All	Enabled	Disabled	0x8100	
0	34	LAG6	Trunk	1.	All	Enabled	Disabled	0x8100	
9	35	LAG7	Trunk	1	All	Enabled	Disabled	0x8100	
9	36	LAG8	Trunk	1	All	Enabled	Disabled	0x8100	







#### **Edit Port Setting**



#### Interface data are as follows.

Configuration Items	Description
Port	Port No. to be configured
Mode	Modify the current VLAN mode in the port configuration:
	Hybrid: port in this mode serves as the member of Tagged and
	Untagged ports of VLANs
	Access: port in this mode serves as the only member of VLAN
	Trunk: port in this mode serves as the only Untagged member of
	PVID and the Tagged member of VLANs
PVID	Port PVLAN
Accept Frame Type	Message types received by ports
	All: all messages
	Tag Only: only Tagged messages will be received
	Untag Only: only Untagged messages will be received
Ingress Filtering	A switch to decide to filter VLAN messages excluded at the port
Uplink	Whether in uplink mode or not
TPID	Identification No. of VLAN Tag

#### Illustration

Connection interfaces and 2 VLANs should be added to support the user communication in VLAN 2 and 3 of the links between Switch A and B. That is, VLAN 2 and 3 should be added to the GE1-3 Ethernet Interfaces of Switch A and B.

#### **Instructions:**

Create VLAN 2 and 3 in Switch A and B. Add GE1 port connected to user interfaces to VLAN2, with GE2 to VLAN3. Set GE3 in the trunk work pattern and add it to VLAN2 and 3.







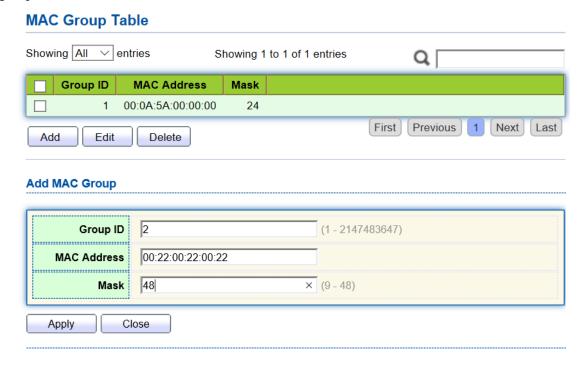
## 5.2 MAC VLAN

MAC-based VLANs are divided subject to the MAC addresses in the network card. Administrators will prepare the mapping scheme between MAC address and VLAN ID which will be added if the switch receives untagged frames.

Strength: There is no need to re-configure VLAN when the physical location of a terminal user changes, which ensures user security and access flexibility. Shortcoming: It applies to the scene where network card and simple network environment are infrequently replaced, with members defined in advance.

#### **Instructions:**

3. Click the "VLAN > MAC VLAN > MAC Group" in the navigation tree, and "Add" a new MAC group as follows:



Interface data are as follows.

Configuration	Description
Items	
Group ID	MAC VLAN Group ID
MAC Address	The MAC address to be bound with VLAN
Mask	It indicates the MAC address port. Enter 48 if it is an exact match. Others
	should be consistent with the masks of IP addresses.

For example, a company with high info security requirements allows its PCs only to access the internal network. As is shown, switch GE1 connects the uplink ports of Switch A while its downstream ports connect PC1, 2 and 3. As a result, PC1, 2 and 3 can access the internal network through Switch A and







Switch, while other PCs can't.

Configuration logic: following steps are used to divide the VLAN based on MAC address.

- 4. Create a relevant VLAN.
- 5. Add Ethernet interfaces to the VLAN in a correct way.
- 6. Connect the VLAN with the MAC addresses of PC1, 2 and 3.

Data preparation: following data should be prepared for the configuration instance:

Set GE1 PVID of 100 on the switch.

Set GE1 to access VLAN10 in the Untagged way on the switch.

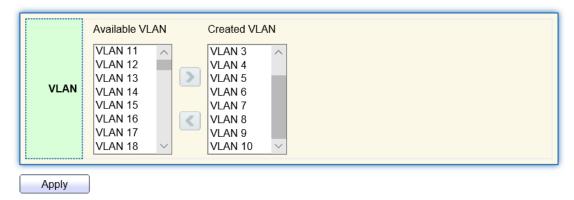
Set GE2 to access VLAN10 in the Tagged way on the switch.

Set the Switch A interface by default, namely all interfaces will be added to VLAN1 in an Untagged way. Connect the MAC addresses of PC1, 2 and 3 with VLAN10.

Draw a networking diagram for VLAN division based on MAC addresses:

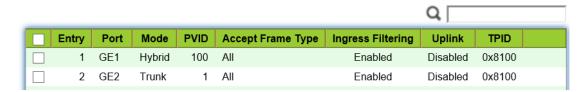
#### **Instructions:**

7. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > Create VLAN" in the navigation tree, add VLAN10 to the VLAN Creating List on the right, "Apply" and finish as follows:



8. Configure Switch's GE1 in Hybrid mode with PVID of 100 to serve as an Untagged member of VLAN10. Configure GE2 in Trunk mode to serve as a Tagged member of VLAN10.

## **Port Setting Table**

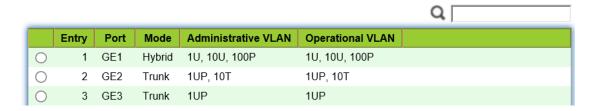






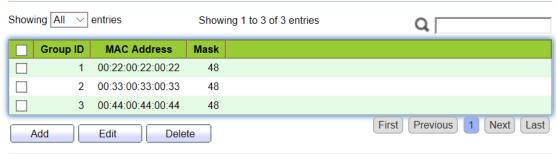


#### **Membership Table**



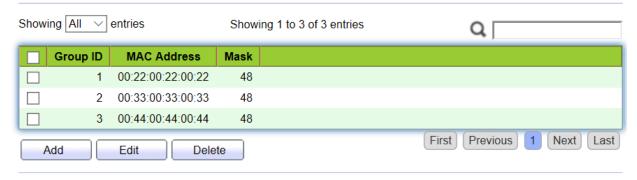
9. Configure the Switch A's interfaces by default, namely all interfaces access VLAN1 in an Untagged way. Connect the MAC addresses of PC1, 2 and 3 with VLAN10. Click the "VLAN > MAC VLAN > MAC Group" in the navigation tree, enter the MAC addresses of PC1 (0022-0022-0022), PC2 (0033-0033-0033) and PC3 (0044-0044-0044), with the mask of 48-bit exact match as follows:

## MAC Group Table



10. Click the "VLAN > MAC VLAN > Group Binding" in the navigation tree, "Add" to select the Hybrid port only, MAC group ID to be bound, and specified VLAN ID. "Apply" and finish:

## **MAC Group Table**



11. Configuration verification

Only PC1, 2 and 3 have access to the internal network.





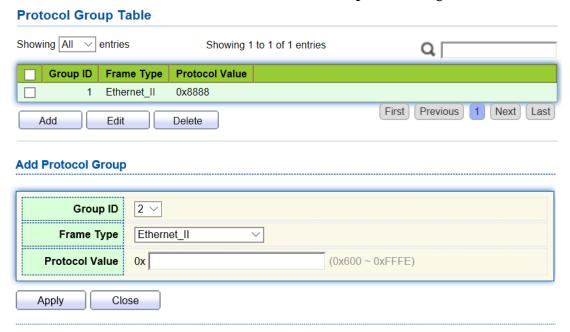


## 5.3 Protocol VLAN

Protocol-based VLAN distributes different VLAN IDs according to the protocol (family) type and encapsulation format of the messages received by the interfaces.

Administrators should prepare the mapping scheme between the protocol domain of Ethernet frame and VLAN ID which will be added if untagged frames are received. Strength: Such division method will enhance the management and maintenance by binding the network services and VLANs. Shortcomings: Initial configuration of the mapping relation scheme is necessary. Address formats of protocols should be analyzed and converted, thus leading to a lower speed due to a large number of resources consumed. Instructions:

12. Click the "VLAN > Protocol VLAN > Protocol Group" in the navigation tree as follows:



Interface data are as follows.

Configuration Items	Description
Group ID	Protocol VLAN Group
Message Type	Frame types: Ether2, LLC, RFC 1042
Protocol Value	It ranges from 0x600 to 0xFFFE

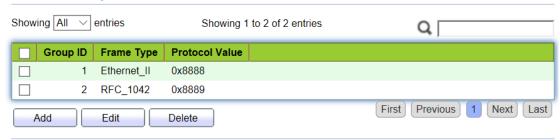
- 13. Fill in corresponding configuration items.
- 14. "Apply" and finish.





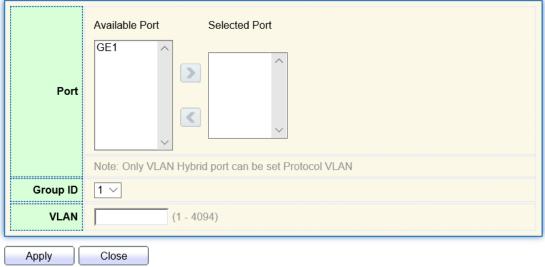


#### **Protocol Group Table**



15. Click the "VLAN > Protocol VLAN > Group Binding" in the navigation tree to bind the protocol No., port No. and VLAN ID, to bring the configuration into effect as follows:

#### **Group Binding Table** Showing All V entries Showing 1 to 1 of 1 entries Q Port Group ID **VLAN** GE1 Previous Next Last Add Edit Delete **Add Group Binding** Available Port Selected Port



#### Description:

Configure the matching protocols IPv4 and IPv6, as well as the ARP protocol.

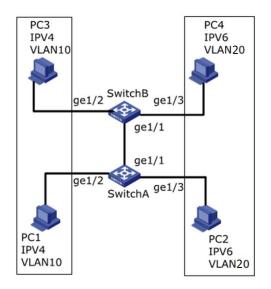
For example, PC1 and 3 can access mutually, with IPv4 communication protocol binding with VLAN10. PC2 and 4 can access mutually, with IPv6 communication protocol binding with VLAN20.

Networking diagram of protocol VLAN division



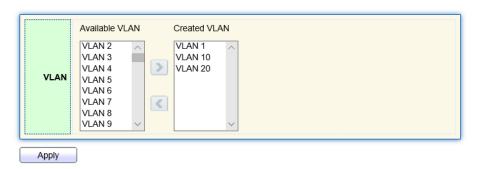




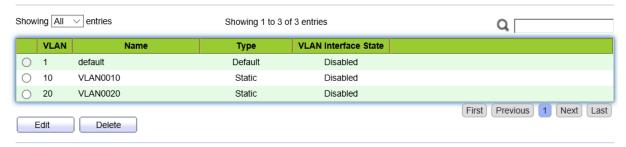


#### **Instructions:**

16. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN Function > VLAN > Create VLAN", add the VLAN10 and 20 to the VLAN Creating List on the right, "Apply" and finish:



## **VLAN Table**



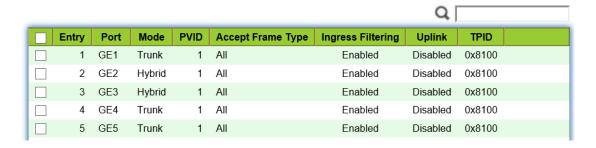
17. Configure GE2 and GE3 interfaces of Switch A in Hybrid mode. Click the "VLAN > Port Setting", "Edit" the interfaces in Hybrid mode:







#### **Port Setting Table**



18. Add the Untagged GE2 and GE3 to VLAN10 and VLAN20 respectively. Click the "VLAN > VLAN Configuration", drop down the list to choose VLAN10 and the Untagged GE2 port. Following the same steps, add the untagged GE3 to VLAN20 as follows:

#### **VLAN Configuration Table** VLAN VLAN0010 V Q Forbidden **PVID** Entry Port Mode Membership Excluded O Tagged Untagged GE1 Trunk O Tagged O Excluded Untagged GE2 Hybrid 2 O Tagged 3 GE3 Excluded O Untagged Hybrid VLAN Configuration Table VLAN VLAN0020 V Q Forbidden Membership **PVID** Entry Port Mode Excluded O Tagged O Untagged GE1 Trunk 1 Excluded O Tagged O Untagged 2 GE2 Hybrid GE3 Hybrid Excluded Tagged Untagged GE4 Trunk Excluded Tagged Untagged

- 19. Add the Untagged GE2 and GE3 interfaces of Switch B to VLAN whose ports need links. Steps are similar to 2 and 3.
- 20. Add the Tagged GE1 interface of Switch A to VLAN10 and 20. Click the "VLAN > VLAN Configuration", drop down the list to select VLAN10 and the Tagged member of GE1. Configure VLAN20 similarly.







#### **VLAN Configuration Table** VLAN VLAN0010 V Q PVID Forbidden Entry Port Mode Membership Trunk Excluded Tagged Untagged GE1 **VLAN Configuration Table** VLAN VLAN0020 V Q PVID Forbidden Entry Port Mode Membership GE1 Excluded Ountagged Trunk Tagged

21. Related protocol and VLAN. VLAN IDs are assigned according to the protocol (family) type and encapsulation format of the messages received by interfaces. Click the "VLAN > Protocol VLAN Configuration > Protocol Group" in the navigation tree to add 2 rules for protocol groups:

#### **Protocol Group Table** Showing All ventries Showing 1 to 2 of 2 entries Q Group ID Frame Type **Protocol Value** Ethernet\_II 0x0800 Ethernet\_II 0x86DD First Previous 1 Next Last Add Edit Delete

22. Port, protocol group, and VLAN binding. Click the "VLAN > Protocol VLAN > Group Binding", "Add" to bind GE2 and binding group ID1 with VLAN10, and to bind GE3 and binding group ID2 with VLAN20:

#### **Group Binding Table** Showing All V entries Showing 1 to 2 of 2 entries Q Port Group ID **VLAN** 10 GE2 GE3 2 20 Previous 1 Next Last Edit Delete Add







## **5.4 Voice VLAN**

Traditionally, ACL (Access Control List) will be applied to distinguish Voice Data and QoS (Quality of Service) will be used to ensure transmission quality, thus enhancing the priority. In order to simplify user configuration and facilitate voice flow management, Voice VLAN emerges. Enabled interface judges whether it is Voice Data flow or not according to the source MAC address field accessing the interface data flow. The message in the source MAC address is the Voice Data flow, which confirms to the OUI (Organizationally Unique Identifier) of the voice devices that are configured by the system. The interfaces receiving Voice Data flow will automatically transmit to Voice VLAN, thus simplifying user configuration and Voice Data management.

OUI of Voice VLAN

OUI represents a MAC address field. Its address can be calculated based on the 48-bit MAC address and the corresponding bit of mask. The number of bits of ingress MAC address and matching OUI is determined by the length of the all-"1" -bit in the mask. For example, if the MAC address is 1-1-1 and the mask is FFFF-FF00–0000, the result of execution and calculation of MAC address and corresponding mask, namely OUI, will be 0001–0000–0000.

As long as the first 24 bits of the ingress MAC address are matched with those of OUI, the enabled Voice VLAN interface identifies the data flow and the ingress device as the Voice Data flow and voice device respectively.

Voice VLAN is divided for user Voice Data flow. Voice VLANs are created to connect the interfaces linked with voice devices to transmit the Voice Data inside in a centralized way.

Voice Data and non-Voice Data often exist in the same network. Voice Data needs a higher priority than other business data during transmission to reduce the possible delay and packet loss.

23. Click the "VLAN > Voice VLAN > Property" Function Configuration" in the navigation tree as follows.









#### Port Setting Table



#### **Edit Port Setting**





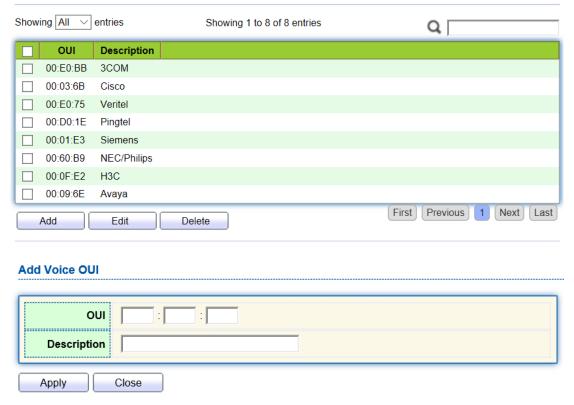




Configuration Items	Description
State	Check and enable the Voice VLAN
VLAN	Specify the VLAN ID added ranging from 1 to 4,094, e.g. 1-3, 5, 7 and 9, with VLAN 1 by default. Other VLANs must be added in an untagged way to the port needing links.
CoS Remark	Whether to redefine the Voice VLAN message priority or not
Aging Time	Table aging time
Port	Enabled Voice VLAN port
Mode	Voice VLAN port can be operated in auto mode and manual mode.
QoS Strategy	Select the message to be affected by QoS

24. Click the "VLAN > Voice VLAN > Voice OUI" in the navigation tree to configure the address segment of OUI of Voice VLAN as follows:

#### **Voice OUI Table**



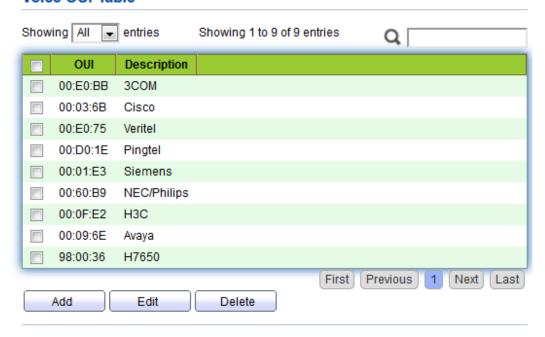
- 25. Fill in corresponding configuration items.
- 26. "Apply" and finish as follows.



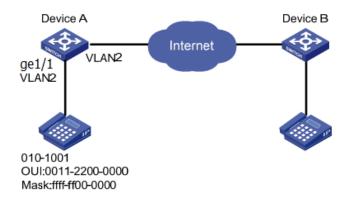




#### Voice OUI Table



For example, configure the Voice VLAN in manual mode so that the ports accessing IP telephony can ingress/egress the Voice VLAN and transmit voice flow within it. Create VLAN2 to operate Voice VLAN securely, which allows only Voice Data to flow through. IP telephony transmits Untagged voice flow to GE1, the ingress Trunk port. Users have to customize an OUI (0011-22 31-05e1) and configure the Voice VLAN networking diagram in automatic mode.



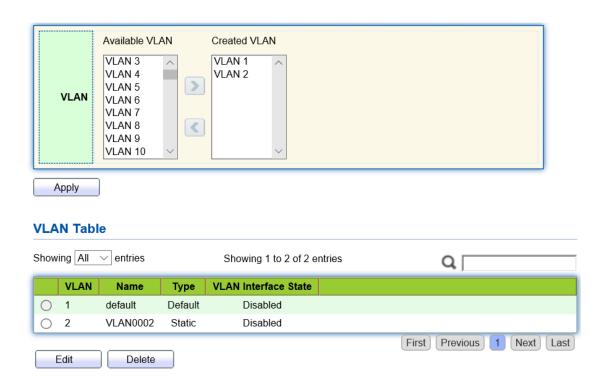
#### **Instructions:**

27. Create a VLAN to recognize the VLANs where employees belong. Click the "VLAN > Create VLAN" in the navigation tree to add VLAN2 to the VLAN list on the right. "Apply" and finish:



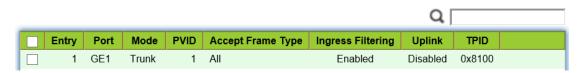






28. Configure the Ethernet interface GE1 of Switch A in Trunk mode. Click the "**VLAN > Port Setting**" in the navigation tree, "Edit" GE1 in Trunk mode:

## **Port Setting Table**



29. Click the "VLAN > Voice VLAN > Voice OUI" in the navigation tree to configure and add the range of OUI MAC address, and enter the first 24 bits of MAC address of voice device: 00:11:22. "Apply" and finish as follows:



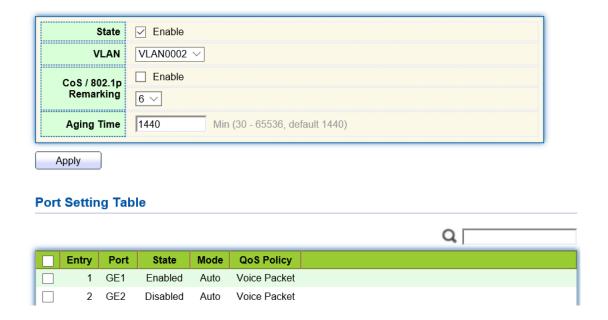
30. Enable the Voice VLAN of port GE1. Click the "VLAN > Voice VLAN > Property" in the navigation tree to enable the global configuration, select VLAN2. Select port GE1 in the configuration list, "Edit" and enable the auto mode. "Apply" and finish as follows:



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Note: With the auto mode enabled, ports will forward Voice VLAN messages even though there is no port in VLAN2.

# 5.5 MAC Configuration

Ethernet switches are mainly innovated to forward according to the purposes in the data link layer. That is, MAC address will transmit the messages to corresponding ports according to the purposes. MAC address forwarding table is a L2 table illustrating MAC addresses and forwarding ports, which is the basis of fast forwarding of L2 messages.

MAC address forwarding table contains following data:

- **Destination MAC Address**
- VLAN ID belonging to port
- Forwarding ingress No. of this device

There are two message forwarding types according to MAC address table info:

- Unicast mode: the switch directly transmits the messages from the table's egress when MAC address forwarding table contains corresponding entries with the destination MAC address.
- Broadcast mode: When the switch receives the messages with the destination address full of F-bits, or there is no entry corresponding to the MAC destination address in the forwarding table, the switch will forward the messages to all ports excluding the receiving port in this way.

# **5.5.1 MAC Configuration**

Aging time and table info of MAC addresses can be configured and checked on this page.

MAC address table needs constant updates to cater to network changes. It automatically generates entries







that are limited by their lifetime (i.e. aging time). Those entries not refreshed after expiration will be deleted. The aging time of an entry will be recalculated if its record is refreshed before expiration.

Proper aging time helps to achieve the aging target of MAC address. Shortage of aging time may lead a large number of switches broadcast to discover the packets of destination MAC addresses, thus influencing the switch performance.

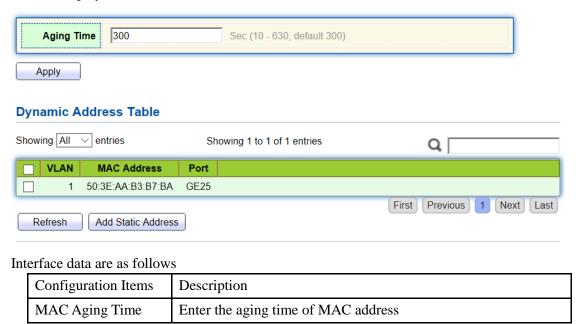
Aging too long can cause the switch to save outdated MAC address entries, thus exhausting the forwarding resources and failing to update the forwarding table based on network changes.

The switch may remove valid MAC address table entries due to too short aging time, thus reducing forwarding efficiency.

Generally speaking, the aging time recommended is 300 seconds by default.

Instructions for aging time setting:

31. Click the "MAC Address Table > Dynamic MAC Address" in the navigation tree to the configuration and display interface:



- 32. Fill in corresponding configuration items.
- 33. "Apply" and finish.

MAC Table stores the MAC address, VLAN No., Ingress/Egress info, etc. that are learned by switches. When forwarding data, it will fast locate the device egress in accordance with the destination MAC address and VLAN No. query table of Ethernet frames.

Check the instructions for MAC address table:

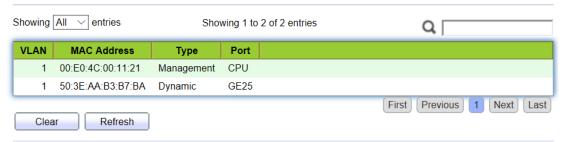
34. Click the "System State > MAC Address Table" to check all MAC address info as follows:







#### **MAC Address Table**



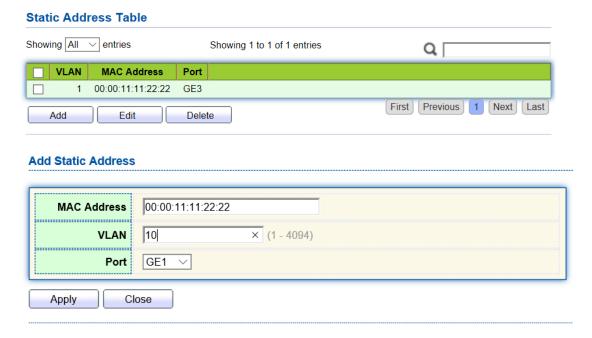
Interface data are as follows.

Query Items	Description
MAC	Destination MAC Address
VLAN	VLAN ID belonging to MAC address
Port	Message egress corresponding to MAC address
Туре	Dynamic MAC Address refers to the entry which will age with the set aging time.  Switches can add entries based on the learning mechanism of MAC address or manual creation.  Static MAC address refers to the specified table which is manually configured and won't age.  Management MAC address refers to the address at the management port.

#### 5.5.2 Static MAC

Static table is manually configured by users and distributed to each interface board, which won't age. Steps of establishing a static MAC address

35. Click the "MAC Address Table > Static MAC Address" as follows:





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Interface data are as follows.

Configuration Items	Description	
MAC Required. Enter the new MAC address e.g.: HH:HH:HH:HH:HH		
VLAN	Required. Specify the VLAN ID	
Port	Required. Select the interface type and enter the interface name	
	Description: it must be the member port of the configured VLANs.	

- 36. Fill in corresponding configuration items.
- 37. "Apply" and finish.

# **5.6 MSTP Configuration**

Redundant links are often used for link backup and network reliability in the Ethernet switching network. However, such links will generate loops on the switching network, leading to broadcast storm, unstable MAC address list and other faults, thus worsening users' communication quality, or even interrupting the communication. As a result, STP (Spanning Tree Protocol) appears.

Same with the development of other protocols, from the original STP defined in IEEE 802.1D, to RSTP (Rapid Spanning Tree Protocol) defined in IEEE 802.1W and to MSTP (Multiple Spanning Tree Protocol) defined in IEEE 802.1S, STP keeps upgrading.

MSTP is compatible with RSTP and STP while RSTP is compatible with STP. The contrast among these 3 protocols is shown in the table.

The contrast among 3 protocols

STP	Characteristic	Application		
STP	A tree rid of loops as the solution to  All VLANs can be shared without			
	broadcast storms and redundant backups.	discrimination in user or business flow.		
	It converges slowly.			
RSTP	A tree rid of loops as the solution to			
	broadcast storms and redundant backups.			
	It converges rapidly.			
MSTP	A tree rid of loops as the solution to	Distinguish the user and business flow		
	broadcast storms and redundant backups.	for load sharing. Different VLANs		
	It converges rapidly.	forward the flow through separate		
	Spanning trees balance the load among	spanning trees.		
	VLANs. Flow of different VLANs will be			
	forwarded subject to paths.			

After STP is deployed, the following objectives can be achieved by calculating the loops with topology:

- Loop elimination: eliminate possible communication loops by blocking redundant links.
- Link backups: activate redundant links to restore network connectivity if the active path fails.







## 5.6.1 Global Configuration

Configure STP global parameters. In specific network environment, STP parameters of some devices have to be adjusted to achieve the best performance.

**Instructions:** 

38. Click the "**Spanning Tree > Property**" in the navigation tree as follows:



Interface data are as follows.

Configuration Items	Description
Enabled	It is checked by default to enable the spanning tree on behalf of switche
Running Mode	3 modes are available, namely STP, RSTP and MSTP.
Path Cost Mode	In Long mode and Short mode
BPDU Forwarding Method	The method to handle the BPDU messages received by the device







Priority	Port priority		
Hello Time	Intervals between Hello messages		
Max Age	Max aging time		
Forward Delay	Forward delay time		
Domain Name	MST domain name. Switch master board sets the MAC address by default.  Together with the VLAN mapping table of MST domain and the revision level of MSTP, switch domain name will jointly determine the domain to which it belongs.		

- 39. Fill in corresponding configuration items.
- 40. "Apply" and finish.

## **5.6.2 Instance Configuration**

A switching network is divided into multiple domains by MSTP, with independent spanning trees formed within each domain. Each Spanning Tree is called a MSTI (Multiple Spanning Tree Instance), and each domain is called a MST Region: Multiple Spanning Tree Region).

# Description:

An instance is a group of VLANs that reduces communication cost and resource utilization rate. Each instance, independently calculated with topology, can balance the load. VLANs with the same topology can be mapped to a same instance, and they are forwarded according to the port state in corresponding MSTP instances.

In simple terms, mapped to the specified MST instance, one or more VLANs are distributed to a spanning tree at a time.

## **Instructions:**

41. Click the "**Spanning Tree> MST Instance**" in the navigation tree, "Edit" the selected spanning tree instances to be configured as follows:



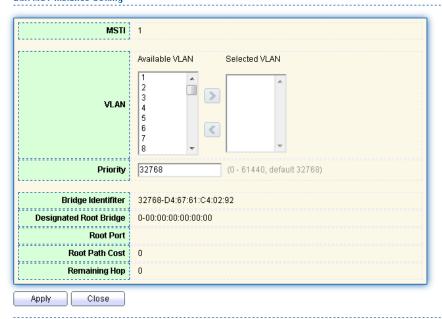




#### **MST Instance Table**

								Q
	MSTI	Priority	Bridge Identifiter	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN
0	0	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	1-4094
0	1	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	2	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	3	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	4	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	5	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	6	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
	7	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	8	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
	9	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	10	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	11	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	12	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	13	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	14	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
0	15	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	
Edit								

#### **Edit MST Instance Setting**



#### Interface data are as follows.

Configuration Items	Description
MSTI	Instance No. of spanning trees ranges from 0 to 15
VLAN	VLAN No. mapped from instances
Priority	Set the priority of a multiple of 4,096 for the specified instance, ranging from 0 to
	65,535 with 32,768 as default.







Bridge ID	The bridge ID of the spanning tree instance corresponding to this device consists
	of the priority and MAC address.
Root Bridge ID	The elected instance root bridge ID consists of the priority and MAC address.
Root Port	The elected instance root port ID
Root Cost	Path cost to the root bridge

- 42. Fill in corresponding configuration items.
- 43. "Apply" and finish as follows.

#### **MST Instance Table**

								Q	
	MSTI	Priority	Bridge Identifiter	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN	
0	0	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	1-2,5-4094	
0	1	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0	3-4	
0	2	32768	32768-D4:67:61:C4:02:92	0-00:00:00:00:00:00	N/A	0	0		

## **5.6.3 Instance Port Configuration**

44. Click the "**Spanning Tree > MST Port Setting**" in the navigation tree, check the port to be modified from the list of all ports of the device, "Edit" to enter the detailed configuration interface as follows:



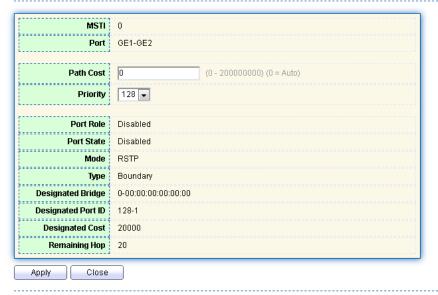




#### MST Port Setting Table

										Q	
Entry	Port	Path Cost	Priority	Port Role	Port State	Mode	Туре	Designated Bridge	Designated Port ID	Designated Cost	Remaining Hop
1	GE1	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-1	0	20
2	GE2	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-2	0	20
3	GE3	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-3	0	20
4	GE4	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-4	0	20
5	GE5	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-5	0	20
6	GE6	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-6	0	20
7	GE7	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-7	0	20
8	GE8	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-8	0	20
9	GE9	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-9	0	20
10	GE10	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-10	0	20
11	GE11	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-11	0	20
12	GE12	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-12	0	20
13	GE13	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-13	0	20
14	GE14	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-14	0	20
15	GE15	200000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-15	0	20
16	GE16	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-16	0	20
17	GE17	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-17	0	20
18	GE18	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-18	0	20
19	GE19	200000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-19	0	20
20	GE20	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-20	0	20
21	GE21	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-21	0	20
22	GE22	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-22	0	20
23	GE23	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-23	0	20
24	GE24	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-24	0	20
25	GE25	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-25	0	20
26	GE26	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-26	0	20
27	GE27	200000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-27	0	20
28	GE28	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-28	0	20
29	LAG1	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-29	0	20
30	LAG2	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-30	0	20
31	LAG3	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-31	0	20
32	LAG4	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-32	0	20
33	LAG5	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-33	0	20
34	LAG6	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-34	0	20
35	LAG7	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-35	0	20
36	LAG8	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-36	0	20

## **Edit MST Port Setting**









Interface data are as follows.

Configuration Items	Description
MSTI	Select the instance for configuration through the drop-down box in the upper
	left.
Port	Select the port to be configured by users
Path Cost	Enter the path cost value of the interface Use IEEE 802.1t Standard with the
	value ranging from 0 to 200,000,000
Priority	Select the port priority with smaller value representing higher priority.
	Interface priority affects the role of the interface on the specified MSTI. On
	different MSTI, users can configure the priorities for a same interface. As a
	result, flow of different VLANs can be forwarded along physical links to
	achieve VLAN load sharing.
	Description: MSTP will recalculate the interface role and migrate its state
	when its priority changes.
Port Role	3 types of root ports, namely specified port, backup port and disabled port.
Port State	Including 3 states, namely Discarding, Forwarding and Disabled
Mode	Current STP mode
Туре	The port types in the instance contain boundary and internal ports

- 45. Fill in corresponding configuration items.
- 46. "Apply" and finish.

# **5.6.4 STP Port Configuration**

In specific network environment, STP parameters of some devices need to be adjusted for the best performance.

47. Click the "**Spanning Tree > Port Setting**" in the navigation tree, select the port and "Edit" to configure its attributes:



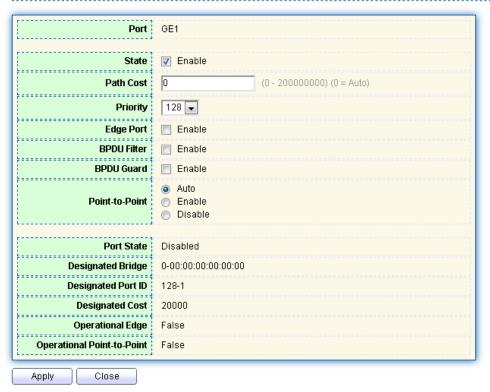




#### Port Setting Table

													Q	
	Entry	Port	State	Path Cost	Priority	BPDU Filter	BPDU Guard	Operational Edge	Operational Point-to-Point	Port Role	Port State	Designated Bridge	Designated Port ID	Designated Cost
	1	GE1	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-1	20000
	2	GE2	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-2	20000
	3	GE3	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-3	20000
	4	GE4	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-4	20000
	5	GE5	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-5	20000
	6	GE6	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-6	2000
	7	GE7	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-7	20000
	8	GE8	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-8	2000
	13	GE13	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-13	20000
	14	GE14	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-14	2000
	15	GE15	Enabled	200000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-15	20000
	16	GE16	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-16	2000
	17	GE17	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-17	2000
	18	GE18	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-18	2000
	19	GE19	Enabled	200000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-19	20000
	20	GE20	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-20	2000
	21	GE21	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-21	2000
	22	GE22	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-22	2000
	23	GE23	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-23	2000
	24	GE24	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-24	2000
	25	GE25	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-25	2000
	26	GE26	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-26	2000
m	27	GE27	Enabled	200000	128	Disabled	Disabled	Disabled	Enabled	Disabled	Forwarding	0-00:00:00:00:00:00	128-27	20000
	28	GE28	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-28	2000
	29	LAG1	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-29	2000
	30	LAG2	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-30	2000
	31	LAG3	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-31	2000
	32	LAG4	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-32	2000
m	33	LAG5	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-33	2000
	34	LAG6	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-34	2000
	35	LAG7	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-35	2000
	36	LAG8	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	Disabled	Disabled	0-00:00:00:00:00:00	128-36	2000

#### **Edit Port Setting**









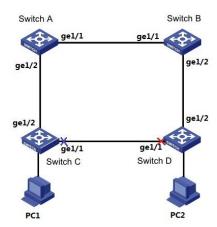
## Interface data are as follows.

Configuration Items	Description
Port	The port No. to configure attributes
State	Enable STP or not
Edge Port	Rather than another switch or network segment, the edge port should be connected directly to user terminals. It can quickly transit to the forward state since topology changes create no loops. An edge port under configuration is allowed to be quickly transitioned to forward state by STP. To achieve this, it is recommended that Ethernet ports connected directly to user terminals should be configured as edge ports.
BPDU Filter	Enable BPDU Filter or not
BPDU Guard	Enable BPDU Guard or not. Unchecked by default. If BPDU Guard is enabled, the device will shut down the interfaces receiving BPDU and notify the NMS. Such interfaces can only be restored manually by network administrators.
Point-to-Point	Select enabled, shutdown, and auto modes.  Auto mode: it indicates the connect state between the default auto inspection and point-to-point links.  Enabled mode: it indicates the specific port is connected to the point-to-point links.  Shutdown mode: it indicates the specific port fails to connect the point-to-point links.

- 48. Fill in corresponding configuration items.
- 49. "Apply" and finish.

## Example of MSTP function configuration:

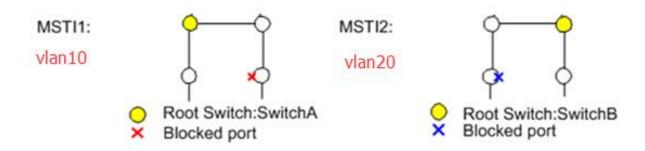
Switch A, B, C and D all run MSTP which introduces instances to share the load of VLAN10 and 20. MSTP can set up the VLAN mapping table to associate VLANs with spanning tree instances, and to map VLAN10 from instance 1 and VLAN20 from instance 2.





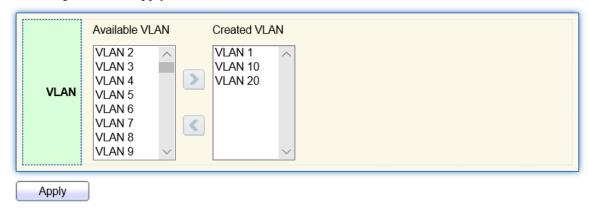




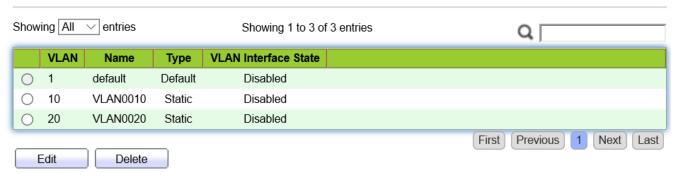


#### **Instructions:**

50. Switch A, B, C and D create VLAN10 and 20 to configure the L2 forwarding function of the devices on the Ring. Click the "VLAN > Create VLAN" in the navigation tree, fill in the corresponding configurations. "Apply" and finish as follows.



## **VLAN Table**



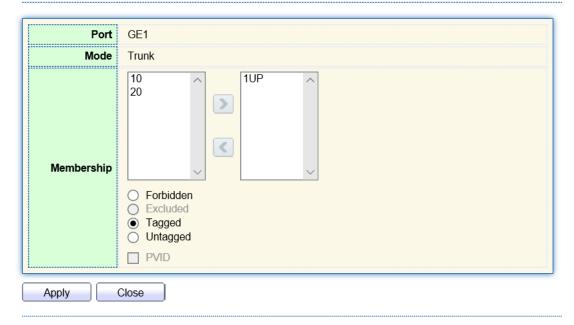
51. VLANs are added to the switch ports ingress loops. Click the "VLAN > VLAN > Membership" in the navigation tree, select the ring port to be configured, move VLAN10 and 20 to the right box and mark them with "Tagged". "Apply" and finish:







#### **Edit Port Setting**



52. Click the "**Spanning Tree > Property**" in the navigation tree, and choose MSTP mode as follows:



53. Configure the VLAN mapping between instance MSTI1 and MSTI2. Click the "**Spanning Tree > MST Instance**" to fill in corresponding parameters, and "Add" them as follows:







#### MST Instance Table

								Q	
	MSTI	Priority	Bridge Identifiter	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN	
0	0	32768	32768-D4:67:61:C4:02:92	32768-66:09:07:03:04:09	N/A	20000	20	1-9,11-19,21-4094	
0	1	32768	32769-D4:67:61:C4:02:92	32769-D4:67:61:C4:02:92	N/A	0	20	10	
0	2	32768	32770-D4:67:61:C4:02:92	32770-D4:67:61:C4:02:92	N/A	0	20	20	
0	3	32768	32771-D4:67:61:C4:02:92	32771-D4:67:61:C4:02:92	N/A	0	20		



Set the priority of MSTI1 to 0 and MSTI2 to 4,096 before configuring Switch A.

Set the priority of MSTI1 to 4,096 and MSTI2 to 0 before configuring Switch B.

The priority must be a multiple of 4,096.

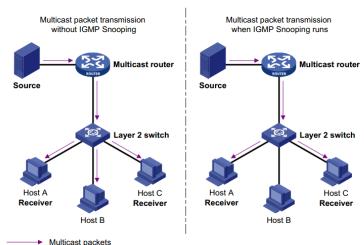
- 54. Switch B serves as the root bridge of MSTI2 and the backup root bridge of MSTI1 in the domain. Please refer to 5 for instructions.
- 55. The tree-shaped network will eliminate loops.

# 5.7 IGMP Snooping

IGMP Snooping (Internet Group Management Protocol Snooping) is a constraint mechanism on L2 devices to manage and control multicast groups.

By analyzing the IGMP messages received, L2 devices establish a mapping between ports and MAC multicast addresses and forward the multicast data accordingly.

As shown below, multicast data are transmitted on L2 without IGMP snooping. When IGMP snooping runs, known multicast group data are transmitted to specified receivers while unknown multicast data are still on Layer 2.









## 5.7.1 IGMP Snooping Configuration

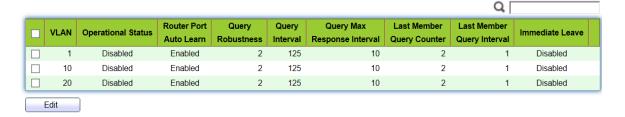
IGMP Snooping is on the L2 switch between the multicast routers and the user hosts, applicable to deploy IPv4 networks. It is configured in a VLAN to snoop the IGMP/MLD messages transmitted between routers and hosts, and to establish a L2 forwarding table for multicast data, so as to manage and control the multicast data forwarding in L2 network.

Global IGMP Snooping function should be enabled since it is disabled by default. Instructions:

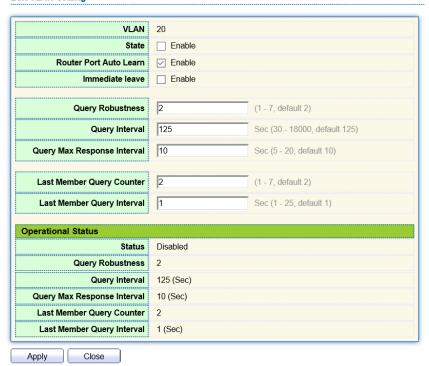
56. Click the "Multicast > IGMP Snooping > Property", select the VLAN to be configured from the created VLAN info, and "Edit" the details as follows:



#### **VLAN Setting Table**



#### Edit VLAN Setting









Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to be configured
State	Enable or disable the IGMP Snooping in this VLAN
Routed Port Learning	Enable or disable router port auto learn
Fast Leave	when the device receives a leave message, it immediately stops forwarding to that port. The device does not send group specific-queries.
Number of Query	Max number of multicast queries
Query Interval	The interval between message queries
Max Response Time of Queries	Timeout (over the max response time) of a query message
Number of Queries for a Specified Group	Max number of queries for a specified group
Query Intervals for a Specified Group	The interval between message queries for a specified group

- 57. Fill in corresponding configuration items.
- 58. "Apply" and finish.

## **5.7.2 Static Multicast**

According to the previous request mode of multicast, the multicast router will copy and forward data to each VLAN containing receivers when users in different VLANs request the same multicast group, which wastes a great deal of bandwidth. IGMP Snooping configures multicast VLAN by connecting the different users of switch ports to a same multicast VLAN to receive multicast data. In this way, multicast flow can only be transmitted within a multicast VLAN, thus saving bandwidth. In addition, security and bandwidth are guaranteed because multicast VLANs are completely isolated from user VLANs.

#### Instructions

59. Click the "**Multicast** > **General** > **Group Address**", "Add" a new static multicast item, and "Edit" the existing ones as follows:

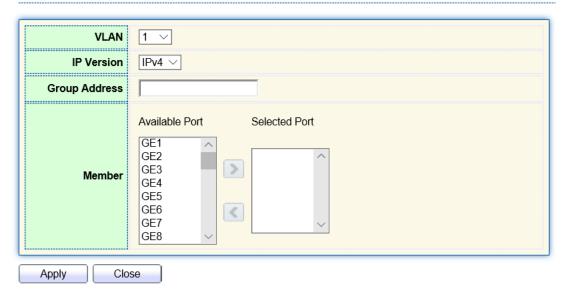








#### **Add Group Address**

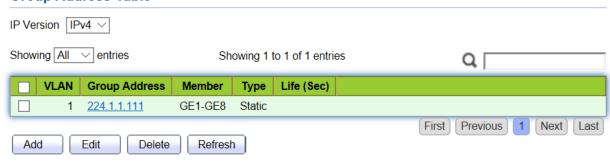


Interface data are as follows.

Configuration Items	Description
VLAN	VLAN ID to which the multicast group belongs. Drop down to
	select an existing VLAN.
IP Version	Whether v4 or v6 is the version of multicast IP address
Multicast Address	Enter the multicast address
Member	Add multicast member(s)

- 60. Fill in corresponding configuration items.
- 61. "Apply" and finish as follows.

## **Group Address Table**









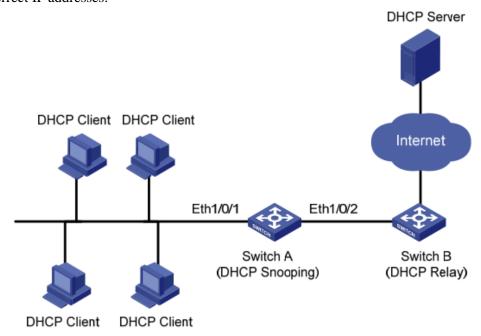
# 5.8 DHCP Snooping

For sake of security, the network administrator may need to record the IP address of a user surfing the Internet and to confirm the correspondence between the IP address obtained from DHCP Server and the host's MAC address.

Switch can record the user's IP address through the secure DHCP relay at the network layer.

Switch can monitor DHCP messages and record the user's IP address through DHCP Snooping at the data link layer. In addition, private DHCP Server in the network may lead to wrong IP address for the user. To ensure that users obtain IP addresses through legal DHCP Server, the DHCP Snooping security mechanism divides the ports into Trust Port and Untrust Port.

Trust Port directly or indirectly connects legal DHCP Server. It forwards the DHCP messages received to ensure the correct IP address for DHCP Client. Untrust Port connects illegal DHCP Server. DHCPACK and DHCPOFFER messages received from the DHCP Server on the Untrust Port will be discarded to prevent incorrect IP addresses.



Typical Networking of DHCP Snooping

The following methods are used to obtain the IP address and user MAC address from DHCP Server:

- Snooping the DHCPREQUEST message
- Snooping the DHCPACK message





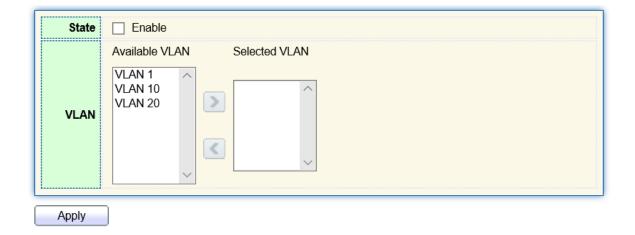


# **5.8.1 DHCP Snooping Global Configuration**

**Enable DHCP Snooping** 

**Instructions:** 

62. Click the "Security > DHCP Snooping > Property". DHCP Snooping interface is divided into global configuration and port configuration. Select the port to be modified in the port configuration and "Edit" the details as follows:





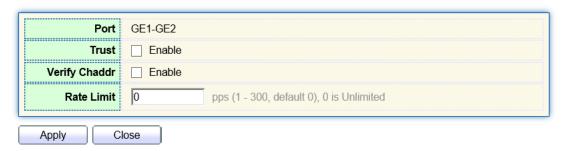




#### **Port Setting Table**



#### **Edit Port Setting**









Interface data are as follows.

Configuration Items	Description
State	Enable and disable the DHCP Snooping
VLAN	Valid VLAN No. of DHCP Snooping
Port	Configure the port No. of DHCP Snooping
Trust	Whether the port is a Trust Port
Client Address	Whether the consistency inspection for Client addresses is enabled
Inspection	
Rate Limit	Whether the port enables rate limit and configures the value

- 63. Fill in corresponding configuration items.
- 64. "Apply" and finish as follows.

## **Port Setting Table**



# 5.8.2 Static Binding

In DHCP network, users (non-DHCP users) obtaining IP addresses statically may attack the network by imitating DHCP Server, constructing DHCP Request message, etc. Legal DHCP users may suffer from security risks when using the network normally.

Enabling the static MAC entries based on the interface generated by DHCP Snooping binding table can prevent such attacks. The device then, based on the DHCP Snooping binding table corresponding to all DHCP users, automatically executes the command to generate static MAC entries and disable the interface's learning ability of dynamic entries. Only messages that match the source MAC and static MAC entries can flow through the interface. Therefore, for non-DHCP users, only the messages of static MAC entries that are manually configured by the administrators can flow through, while others will be discarded. Instructions:

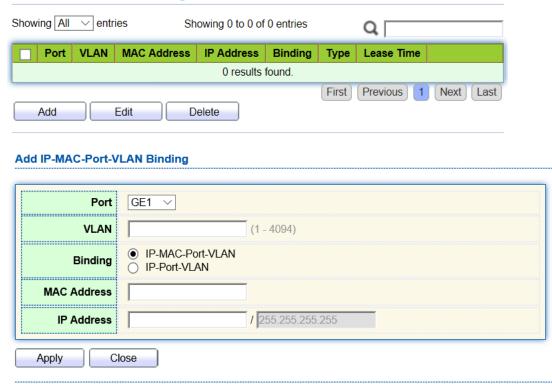
65. Click the "Security > IP Source Guard > IMPV Binding", "Add" a new binding group of IP-MAC-Port-VLAN as follows:



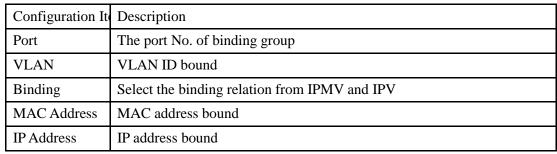




## IP-MAC-Port-VLAN Binding Table



#### Interface data are as follows.



- 2. Fill in corresponding configuration items.
- 3. "Apply" and finish as follows.

## **IP-MAC-Port-VLAN Binding Table**









## **5.8.3 DHCP Snooping Port Configuration**

Private DHCP Servers in the network may lead to wrong IP addresses obtained by users. DHCP Snooping security mechanism based on PS7024 Ethernet switch divides the ports into Trust Port and Untrust Port in order to provide the IP addresses through legal DHCP Servers.

- Trust Port directly or indirectly connects legal DHCP Server. It ensures the correct IP address for DHCP Client by forwarding the DHCP messages received.
- Untrust Port connects illegal DHCP servers. DHCP ACK and DHCPOFFER messages responded by DHCP Server on untrusted ports will be discarded to prevent incorrect IP addresses.

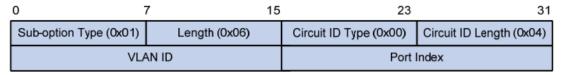
Option 82 is the Relay Agent Information Option in DHCP messages, which records the location of DHCP Client. When the DHCP relay (or DHCP Snooping device) receives the Request message sent from DHCP Client to DHCP Server, administrators can add the Option 82 to locate the DHCP Client and control the security, cost, etc. More flexible approaches to address allocation are created by the servers supporting Option 82 in line with the IP addresses and other parameters allocation policies.

Up to 255 sub-options are contained in the Option 82. At least one sub-option should be defined if Option 82 is defined. The current device supports 2 sub-options: Circuit ID Sub-option and Remote ID Sub-option Manufacturers usually fill options as needed since RFC 3046 fails to uniform the Option 82 options. As the DHCP relay device, Ethernet switch supports the extended padding formats for Option 82 sub-options and the padding defaults are as follows:

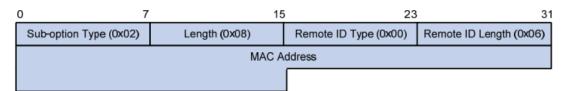
Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client.

Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCP Client Request message.

Sub-option 1: VLAN No. and port index (port physical number minuses 1) of the port receiving the Request message sent by DHCP Client as follows.



Sub-option 2: bridge MAC address of DHCP relay device receiving the DHCPREQUEST message of DHCP Client.



DHCP Relay Supporting Mechanism of Option 82

The processes of DHCP Client acquiring IP address from DHCP Server through DHCP relay is basically the same as that directly from DHCP Server. Steps of discovery, provision, selection, and validation are essential. The supporting mechanism of DHCP relay is introduced as follows:

(1) DHCP relay will check the Option 82 in the DHCPREQUEST message received and handle it accordingly.







- For existing Option 82 messages, DHCP relay will process according to the configuration policies (discarding, replacing with relay Option 82, or maintaining original Option 82), and then forward to DHCP Server.
- For messages without Option 82, DHCP relay will add and forward the new messages to DHCP Server. (2) DHCP relay will peel off Option 82 from the response message received from DHCP Server, and then forward the message with DHCP configuration info to DHCP Client.

#### Description:

DHCP Client transmits a DHCPDISCOVERY message and a DHCPREQUEST message. DHCP relay will add Option 82 to both messages due to different processing mechanisms of DHCP Servers of manufacturers for Request message. Some devices handle Option 82 in the DHCPDISCOVERY message, while others handle it in the DHCPREQUEST message.

A switch configured with DHCP Snooping and Option 82 functions receives DHCPREQUEST messages with Option 82 sent by DHCP Clients. DHCP Snooping takes different processing mechanisms according to different configuration processing strategies and sub-option contents.

Instructions:

66. Click the "Security > DHCP Snooping > Option 82 Property". Global and port configurations are contained. Select the port to be configured and "Edit" the details as follows:

Remote ID	User Defined
Operational S	tatus
Remote ID	d4:67:61:c4:02:92 (Switch Mac in Byte Order)
Apply	







## **Port Setting Table**

1	GE1	Disabled	Drop
2	GE2	Disabled	Drop
3	GE3	Disabled	Drop
4	GE4	Disabled	Drop
7	GE7	Disabled	Drop
8	GE8	Disabled	Drop
9	GE9	Disabled	Drop
10	GE10	Disabled	Drop
11	GE11	Disabled	Drop
12	GE12	Disabled	Drop
13	GE13	Disabled	Drop
14	GE14	Disabled	Drop
15	GE15	Disabled	Drop
16	GE16	Disabled	Drop
17	GE17	Disabled	Drop
18	GE18	Disabled	Drop
19	GE19	Disabled	Drop
20	GE20	Disabled	Drop
21	GE21	Disabled	Drop
22	GE22	Disabled	Drop
23	GE23	Disabled	Drop
24	GE24	Disabled	Drop
25	GE25	Disabled	Drop
26	GE26	Disabled	Drop
27	GE27	Disabled	Drop
28	GE28	Disabled	Drop
29	LAG1	Disabled	Drop
30	LAG2	Disabled	Drop
31	LAG3	Disabled	Drop
32	LAG4	Disabled	Drop
33	LAG5	Disabled	Drop
34	LAG6	Disabled	Drop
35	LAG7	Disabled	Drop
36	LAG8	Disabled	Drop

Edit







#### **Edit Port Setting**



#### Interface data are as follows.

Configuration Items	Description
Remote ID	Fill in the Remote ID fields in Option 82 (such as user-defined abcd)
Port	Whether the port No. of Option 82 is enabled
Untrust Port Access	Untrust Port processes messages with Option 82 enabled:
	Maintaining: leave Option 82 in the message unchanged and forward it
	Discarding: discard the message
	Replacing: replace and forward the Option 82 field in the message
	according to the Circuit ID configuration

## Description:

Option 82 field independently configures Circuit ID or Remote ID sub-options.

It can be configured individually or simultaneously in no particular order.

DHCP Option 82 must be configured in the user bar, otherwise DHCP messages sent to DHCP Server won't carry Option 82.

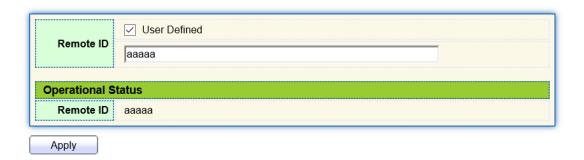
When receiving the DHCP response message from DHCP Server, the message containing Option 82 will be forwarded after deleting the field, or forwarded directly if the message contains no Option 82.

- 67. Fill in corresponding configuration items.
- 68. "Apply" and finish as follows.









## **Port Setting Table**

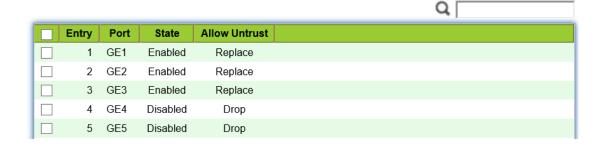


Illustration of DHCP Snooping Typical Configuration

## 69. DHCP Snooping supports Option 82

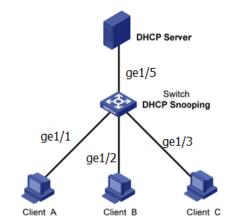
As shown below, Switch port GE1-5 is connected to DHCP Server, and ports GE1-1, 2 and 3 are connected to DHCP Client A, B and C respectively.

Enable the DHCP Snooping on the switch.

Set the GE1-5 as the trust port of DHCP Snooping.

Enable the Option 82 supporting function on the switch. For GE1-3 message flowing through the port, fill in the Option 82 according to the default configuration of Circuit ID and Remote ID.

#### **Network Diagram**



Configure DHCP snooping to support Option 82  $\lrcorner$ 

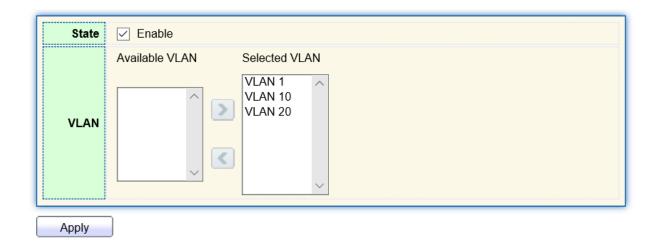






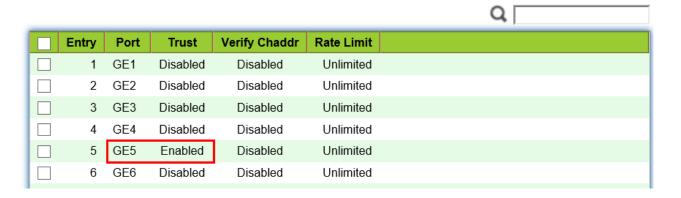
#### **Instructions:**

70. Enable the DHCP Snooping of switch. Click the "DHCP Snooping > Property" in the navigation tree to enable the function as follows:



71. Set the GE1-5 as the trust port of DHCP Snooping, fill in corresponding configurations and "Edit" as follows:

## Port Setting Table

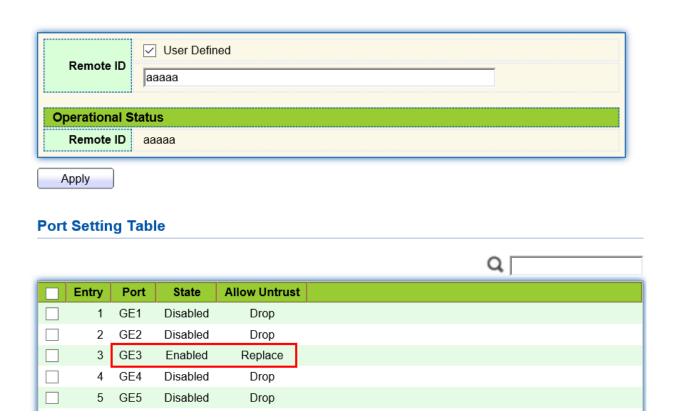


72. Configure on the port GE1-3 so that user defined remote ID can be set by Option 82. Click the "DHCP Snooping > Option 82 Function Property", check and configure the port. "Apply" and finish as follows:









73. Configure on the port GE1-3 so that the circuit ID can be set by Option 82. Click the "**DHCP** Snooping > Option 82 Circuit ID" to configure the port. "Apply" and finish as follows:

## **Option82 Circuit ID Table**









# **6 Network Security**

## 6.1 DoS Attack Resistance

# **6.1.1 Function Configuration**

Enable the Attack Resistance option to make the switch more secure. Instructions

1. Click the "Security > DoS > Property" to the "DoS Global Configuration" to enable the "PoD Attack Resistance", "Land Attack Resistance", "Source/Destination MAC Same Packet Discarding", "ICMP Fragment Packet Discarding". "Apply" and finish as follows.

POD	✓ Enable				
Land	☑ Enable				
UDP Blat	☑ Enable				
TCP Blat	☑ Enable				
DMAC = SMAC	✓ Enable				
Null Scan Attack	✓ Enable				
X-Mas Scan Attack	☑ Enable				
TCP SYN-FIN Attack	☑ Enable				
TCP SYN-RST Attack	☑ Enable				
ICMP Fragment	Enable				
TCP-SYN	Enable				
	Note: Source Port < 1024				
TCP Fragment					
	Note: Offset = 1				
	☑ Enable IPv4				
Ping Max Size	☑ Enable IPv6				
	512 Byte (0 - 65535, default 512)				
	☑ Enable				
TCP Min Hdr size	20 Byte (0 - 31, default 20)				
	✓ Enable				
IPv6 Min Fragment	1240 Byte (0 - 65535, default 1240)				
	☑ Enable				







## 6.1.2 DoS attack resistance Port Configuration

DoS attack resistance is enabled based on ports.

Instructions

1. Click the "**Security > DoS > Port Setting**" as follows:

#### 

2. Select and "Edit" the port to enable or disable the DoS attack resistance function as follows.

# Port GE1 State Enable Apply Close

# **6.2 ACL Configuration**

Expanding network scale and mounting flow strengthen the position of network security control and bandwidth allocation. Packet filtering prevents illegal users from accessing, control flow and saves network resources. ACL (Access Control List) filters packets by configuring the message matching rules and processing methods.

The switch port receiving messages analyzes the field according to the current ACL rules. Once a particular message is identified, it will be allowed or forbidden to flow through according to predetermined policies.

The packet matching rules defined by ACL can also be referenced by other functions requiring flow distinction such as the definition of QoS flow classification rules.

ACL can filter packets by setting matching rules and processing methods. ACL is a collection of permission and denial conditions applicable to packets. When the interface receives the packets, the switch compares the fields and ACL to determine the permitted and denied packets subject to specified standards. ACL classifies packets by matching conditions, which can be the source/destination MAC address, source/destination IP address, port No. and so on. ACL classifies packets by matching conditions, which can be the source/destination address, port No., etc. ACL can be divided into the following categories according to application purposes:







Basic IP ACL formulates rules based only on the source IP address of packets. ACL ID ranges from 100 to 999. Advanced IP ACL prepares rules according to packets' source/destination IP address, protocol types carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999.

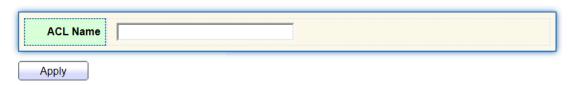
L2 ACL: Rules are made according to the packets' source/destination MAC address, 802.1p priority, and L2 info such as protocol type. ACL ID ranges from 1 to 99.

## 6.2.1 MAC ACL Configuration

L2 ACL: Rules are made according to source/destination MAC address, VLAN priority, and L2 info such as protocol type.

#### **Instructions:**

1. Click on the "ACL > MAC ACL Configuration" in the navigation tree as follows.



#### Interface data are as follows.

Configuration Items	Description
ACL Name	Name the MAC ACL Rules

2. Click on the "ACL > MAC ACL" in the navigation tree, "Add" the ACL name as follows:



Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is prepared based on MAC ACL configuratio

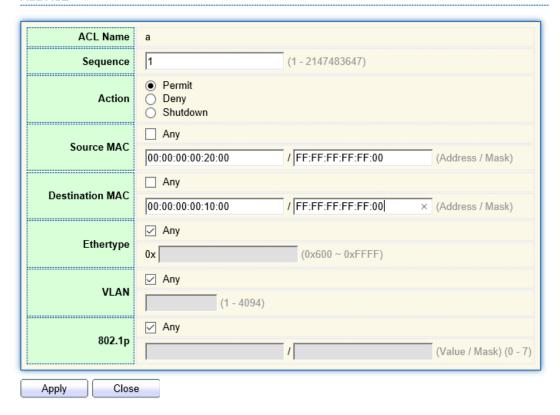
3. Fill in corresponding configuration items.







#### Add ACE



## Interface data are as follows.

Configuration Items	Description	
Serial No. MAC ACL ranges from 1 to 2,147,483,647		
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".	
Source MAC Address	Enter the source MAC address and mask of ACL rules with the format of H.H.H.H.H. Select "Any" to represent any MAC address	
Destination MAC	Enter the destination MAC address and mask of ACL rules with the	
Address	format of H.H.H.H.H. Select "Any" to represent any MAC address	
Ethernet Type	Enter the Ethernet type of ACL rules ranging from 0 x 600 to 0 x ffff, select "Any" to represent any type.	
VLAN	Enter the VLAN of ACL rules ranging from 1 to 4,094, select "Any" to represent any VLAN	
802.1p	Enter the VLAN priority and mask of ACL rules ranging from 1 to 7,	
	select "Any" to represent any VLAN priority	

4. "Apply" and finish as follows.







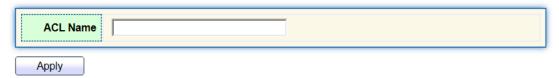


## **6.2.2 IPv4 ACL Configuration**

IPv4-based ACL (Basic IP ACL) formulates rules as per the source IP address of packets only. ACL ID ranges from 100 to 999.

Advanced IP ACL Rules are made according to the packets' source/destination IP address, protocol type carried by IP, and Layer 3 or 4 info such as protocol characteristics. ACL ID ranges from 100 to 999.

1. Click on the "ACL > IPv4 ACL" in the navigation tree as follows.



Interface data are as follows.

Configuration Items	Description
ACL Name	Name the IPv4 ACL rules

2. Click on the "ACL > IPv4 ACE" in the navigation tree, "Add" the ACL Name as follows:



Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv4 ACL configuration.

3. Fill in corresponding configuration items.







#### Add ACE

ACL Name	В		
Sequence	100	(1 - 2147483647)	
Action	<ul><li>Permit</li><li>Deny</li><li>Shutdown</li></ul>		
	<ul><li>Any</li></ul>		
Protocol	○ Select ICMP ∨		
	O Define	(0 - 255)	
	✓ Any		
Source IP		1	(Address / Mask)
	✓ Any		
Destination IP		1	(Address / Mask)
	<ul><li>Any</li></ul>		
Type of Service	○ DSCP	(0 - 63)	
	O IP Precedence	(0 - 7)	
	Any		
Source Port	○ Single	(0 - 65535)	
	○ Range	-	(0 - 6553
	Any		
Destination Port	○ Single	(0 - 65535)	
	○ Range	-	(0 - 6553
	Urg: ○ Set ○ Unset ●	Don't care	
	Ack: ○ Set ○ Unset ●	Don't care	
TCP Flags	Psh: O Set O Unset	Don't care	
TOT TIAGS	Rst: ○ Set ○ Unset ●	Don't care	
	Syn: O Set O Unset   Don't care		
	Fin: O Set O Unset	Don't care	
	<ul><li>Any</li></ul>		
ICMP Type	Select Echo Reply		
	O Define	(0 - 255)	
ICMP Code	Any		
	O Define	(0 - 255)	







Interface data are as follows.

Configuration Items	Description	
No.	IPv4 ACL ranges from 1 to 2,147,483,647.	
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".	
Protocol	It is required to select the protocol type such as ICMP, TCP and UDP. Select "Any" to represent any protocol.	
Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.	
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.	
Service Type	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.	
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.	
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.	
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".	
ІСМР Туре	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.	
ICMP Field	Enter the ICMP field value of ACL rules. Select "Any" to represent any field value.	

## 3. "Apply" and finish as follows.

## ACE Table









# 6.2.3 IPv6 ACL Configuration

Instructions

1. Click the "ACL > IPv6 ACL" in the navigation tree as follows.



Interface data are as follows.

Configuration Items	Description
ACL Name	Name the IPv6 ACL rules

2. Click the "ACL > IPv6 ACE" in the navigation tree, "Add" the ACL Name as follows:



Interface data are as follows.

Configuration Items	Description
ACL Name	ACL rule list is made based on IPv6 ACL configuration.







## 3. Fill in corresponding configuration items

#### Add ACE

ACL Name	b		
Sequence	100	(1 - 2147483647)	
Action	<ul><li>Permit</li><li>Deny</li><li>Shutdown</li></ul>		
	Any		
Protocol	<ul><li>○ Select TCP </li><li>○ Define</li></ul>	(0 - 255)	
	✓ Any	(0 200)	
Source IP	V Ally		(Addraga / Profix (0. 420))
		[/]	(Address / Prefix (0 - 128))
Destination IP	✓ Any		
		/	(Address / Prefix (0 - 128))
	Any		
Type of Service	O DSCP	(0 - 63)	
	IP Precedence	(0 - 7)	)
	Any		
Source Port	Single	(0 - 65535)	
	Range	-	(0 - 65535)
	Any		
Destination Port	Single	(0 - 65535)	
	Range	-	(0 - 65535)
	Urg: Set Unse	t   Don't care	
	Ack: Set Unset	t   Don't care	
	Psh: Set Unse	et   Don't care	
TCP Flags	Rst: Set Unset	t   Don't care	
	Syn: O Set O Unset O Don't care		
	Fin: Set Unset		
	Any		
ICMP Type	Select Destination	Unreachable 🔻	
	O Define	(0 - 255)	
	Any		
ICMP Code	O Define	(0 - 255)	







Interface data are as follows.

Configuration Items	Description	
No.	IPv6 ACL ranges from 1 to 2,147,483,647.	
Action	ACL actions are divided into "Permit" or "Deny", as well as "Shutdown".	
No.	MAC ACL ranges from 1 to 2,147,483,647.	
Protocol	It is required to select the protocol type such as ICMP, TCP and UDP. Select "Any" to represent any protocol.	
Source IP	Enter the source IP and mask of ACL rules. Select "Any" to represent any source IP.	
Destination IP	Enter the destination IP and mask of ACL rules. Select "Any" to represent any destination IP.	
Service Type	Enter the service type of ACL rules, such as DSCP (0-63) and IP priority (0-7). Select "Any" to represent any service type.	
Source Port	Enter the source port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any source port.	
Destination Port	Enter the destination port of ACL rules, such as single port No. or range segment (0-65,535). Select "Any" to represent any destination port.	
TCP Flags	Enter the TCP flags of ACL rules, such as URG, ACK, PSH, RST, SYN, FIN, with the actions such as "Set", "Unset" and "Don't care".	
ICMP Type	Enter the ICMP message type of ACL rules. Select "Any" to represent any ICMP type.	
ICMP Field	Enter the ICMP field value of ACL rules. Select "Any" to represent any field value.	

## 3. "Apply" and finish as follows.

#### **ACE Table** Showing All ventries Showing 1 to 1 of 1 entries Q Type of Service Source IP **Destination IP** Source Port Destination Port | TCP Flags Sequence Action Protocol Address Prefix Prefix DSCP IP Precedence Type Code 100 Permit Any Any Any Any (IP) Any Any First Previous 1 Next Last Add Edit Delete





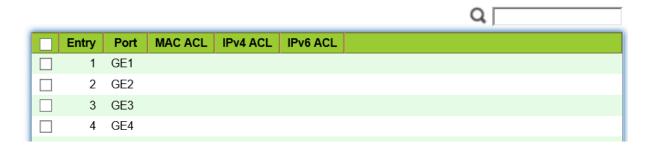


# **6.2.4** ACL Binding Configuration

Once the list is created, it must be bound to each required interface. Instructions:

1. Click the "ACL > ACL Binding" in the navigation tree as follows.

## **ACL Binding Table**



#### Interface data are as follows.

Configuration Items	Description
MAC ACL	MAC ACL name bound to the port
IPv4 ACL	Ipv4 ACL name bound to the port (mutually exclusive with Ipv6 ACL)
Ipv6 ACL	Ipv6 ACL name bound to the port (mutually exclusive with Ipv4 ACL)

- 2. Fill in corresponding configuration items, taking the created MAC ACL a, IPv4 ACL b, IPv6 ACL c as examples.
- 3. "Apply" and finish as follows.

## **Add ACL Binding**









# 7 Advanced Configuration

QoS (Quality of Service) assesses the ability of service providers to meet customer needs and the ability of transmitting packets over the Internet. Diversified services can be assessed based on different aspects. QoS usually refers to the evaluation of service capabilities that support core requirements such as bandwidth, delay, delay variation, and packet loss rate during delivery. Bandwidth, also known as throughput, refers to the average rate of business flow in a given period of time, with the unit of Kbit/s. Delay refers to the average time required for business flowing through the network. For a network device, the followings are general levels of delay requirements. There are two delay levels, that is, the high-priority business can be served as soon as possible by scheduling method of priority queue, while the low-priority business gets services after that. Delay variation refers to the time change of business flowing through the network. Packet loss rate refers to the percentage of lost business flow during transmission. As modern transmission systems are very reliable, information is often lost in network congestion. Packet loss due to queue overflow is the most common situation.

All messages in a traditional IP network are treated equally. Every network device processes the messages on a FIFO basis, and makes every effort to transmit them to destinations without guaranteeing reliability, transfer delay, or other performance.

Network service quality is constantly improved as new applications keep springing up in the rapidly changing IP network. For example, VoIP, video and other delay-sensitive services have set higher standards on message transmission delay. Message transmission in a short period has been the common trend. In order to support voice, video and data services with different requirements, the network needs to identify business types and provide corresponding services.

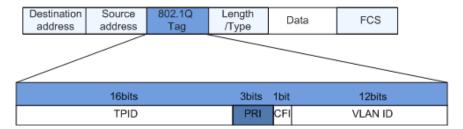
The ability to distinguish business types is the prerequisite to provide corresponding services, so the traditional best-effort service no longer meets the application needs. Therefore, QoS comes into being. It regulates the network flow to avoid and handle network congestion and reduce packet loss rate. Meanwhile, users can enjoy dedicated bandwidths while business can improve service quality, thus perfecting the network service capacity.

QoS priorities vary with message types. For instance, the VLAN message uses 802.1p, also known as the CoS (Class of Service) field, while the IP message uses DSCP. To maintain the priority, these fields need to be mapped at the gateway connected with various networks when messages flow through the network.

802.1p priority in the VLAN frame header

Typically, VLAN frames are interacted between Layer 2 devices. The PRI field (i.e. 802.1p priority), or CoS field, in the VLAN frame header identifies the quality of service requirements according to the definitions in IEEE 802.1Q.

802.1p priority in the VLAN frame







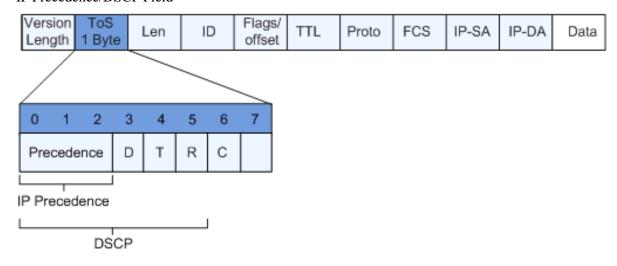


The 802.1Q header contains 3-bit PRI fields. PRI field defines 8 CoS of business priority ranging from 7 to 0 from high to low.

## IP Precedence/DSCP Field

According to RFC791 definition, ToS (Type of Service) domain in the IP message header is composed of 8 bits. Among them, the 3-bit long Precedence field, as located in the following, identifies the IP message priority.

## IP Precedence/DSCP Field



0 to 2 bits are Precedence fields representing the 8 priorities of message transmission ranging from 7 to 0 from high to low, with either Level 7 or 6 as the highest priority that is generally reserved for routing or updating network control communication. User-level applications only have access to Level 0 to 5.

ToS domain, in addition to Precedence fields, also includes D, T and R bits: D-bit represents the Delay requirement (0 for normal delay and 1 for low delay). T-bit represents the throughput (0 for normal throughput and 1 for high throughput). R-bit represents the reliability (0 for normal reliability and 1 for high reliability). ToS domain reserves the 6 and 7 bits.

RFC1349 redefines the ToS domain by adding a C-bit to represent the Monetary Cost. The IETF DiffServ group then redefines the 0 to 5 bits of ToS domain in the IPv4 message header of RFC2474 as DSCP and renames it as DS (Differentiated Service) byte as shown in the figure above.

The first 6 bits (0-5 bits) of DS field distinguish the DSCP (DS Code Point), and the higher 2 bits (6-7 bits) are reserved. The lower 3 bits (0-2 bits) are CSCP (Class Selector Code Point), with the same CSCP value representing the DSCP of the same class. DS nodes select corresponding PHB (Per-Hop Behavior) according to DSCP values.







# 7.1 QoS Configuration

## 7.1.1 Basic Configuration

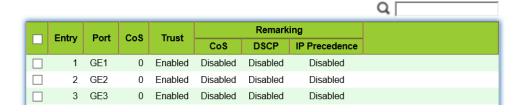
Network congestion resulting from the competition for resource use rights among messages at the same time is usually solved by queue scheduling, thus avoiding intermittent congestions. Queue scheduling technologies include SP (Strict-Priority), WFQ (Weighted Fair Queue), WRR (Weighted Round Robin), and DRR (Deficit Round Robin, which is also expanded from RR technology).

## 7.1.1.1 Function Configuration

Instructions for global and port scheduling configuration

74. Click the "QoS > General > Property" in the navigation tree as follows.





Interface data of global configuration are as follows.

Configuration Items	Description
State	Switch of global QoS function
Trust Mode	It can be divided into CoS, DSCP, CoS-DSCP and IP priority

Interface data of port configuration are as follows.

Configuration Items	Description
CoS	Ranging from 0 to 7
Port Trust Mode	Switch of port QoS function
CoS	Mark the CoS field
DSCP	Mark the DSCP field
IP Priority	Mark the IP Priority field







# 7.1.1.2 Queue Scheduling

1. Click the "**QoS** > **General** > **Queue Scheduling**". "Apply" and finish as follows.

# **Queue Scheduling Table**

0			Method	
Queue	Strict Priority	WRR	Weight	WRR Bandwidth (%)
1	•	0	1	
2	•	$\circ$	2	
3	•	$\circ$	3	
4	•	$\circ$	4	
5	•	0	5	
6	•	$\circ$	9	
7	•	0	13	
8	•	$\circ$	15	

Interface data are as follows.

Apply

Configuration Items	Description	
SP	SP mode	
WRR	WRR mode	
Weight	Bandwidth percentage of WRR accounted for by Queue	



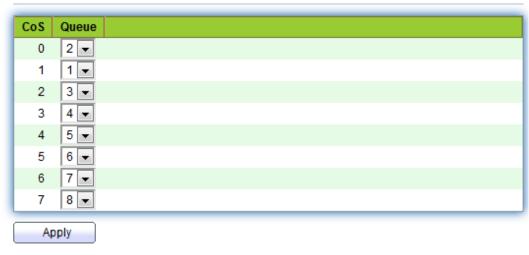




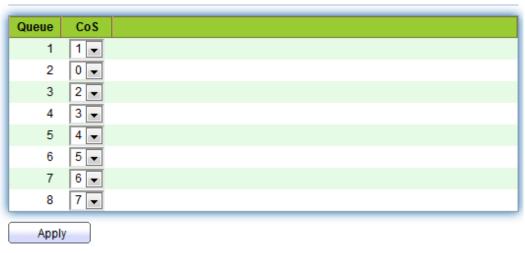
# **7.1.1.3 CoS Mapping**

75. Click the "QoS > General > CoS Mapping" in the navigation tree. "Apply" and finish as follows.

# CoS to Queue Mapping



### Queue to CoS Mapping



Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue







# 7.1.1.4 DSCP Mapping

76. Click the "**QoS** > **General** > **DSCP Mapping**". "Apply" and finish as follows.

#### **DSCP to Queue Mapping**

	16 [CS2] 17 18 [AF21] 19 20 [AF22] 21 22 [AF23] 23	3 v 3 v 3 v 3 v 3 v	32 [CS4] 33 34 [AF41] 35 36 [AF42] 37 38 [AF43]	5 v 5 v 5 v 5 v 5 v	48 [CS6] 49 50 51 52 53	7 v 7 v 7 v 7 v 7 v
1 • 1 • 1 • 1 • 1 • 1 • 1 • 1 • 1 • 1 •	18 [AF21] 19 20 [AF22] 21 22 [AF23]	3 v 3 v 3 v 3 v	34 [AF41] 35 36 [AF42] 37 38 [AF43]	5 v 5 v 5 v	50 51 52 53	7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 •
1 •	19 20 [AF22] 21 22 [AF23]	3 • 3 • 3 • 3 • 4	35 36 [AF42] 37 38 [AF43]	5 <b>v</b> 5 <b>v</b>	51 52 53	7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 • 7 •
1 •	20 [AF22] 21 22 [AF23]	3 <b>•</b> 3 <b>•</b> 3 <b>•</b>	36 [AF42] 37 38 [AF43]	5 <b>•</b>	52 53	7 🕶
1 🔻	21 22 [AF23]	3 🔻	37 38 [AF43]	5 ▼	53	7 🔻
1 🔻	22 [AF23]	3 ▼	38 [AF43]			
				5 🔻	54	7 🔻
1 ▼	23	2 _				
		3 ▼	39	5 🔻	55	7 🔻
2 🔻	24 [CS3]	4 🔻	40 [CS5]	6 🕶	56 [CS7]	8 🔻
2 🔻	25	4 🔻	41	6 🕶	57	8 🔻
2 🔻	26 [AF31]	4 🔻	42	6 🕶	58	8 🔻
2 🔻	27	4 🔻	43	6 🔻	59	8 🔻
2 🔻	28 [AF32]	4 🔻	44	6 🔻	60	8 🔻
2 🔻	29	4 🔻	45	6 🔻	61	8 🔻
2 🔻	30 [AF33]	4 🔻	46 [EF]	6 🕶	62	8 🔻
2 🔻	31	4 🔻	47	6 ▼	63	8 🔻
2	•	26 [AF31] 27 28 [AF32] 29 30 [AF33]	26 [AF31] 4 v 27 4 v 28 [AF32] 4 v 29 4 v 30 [AF33] 4 v	26 [AF31] 4 42 27 4 43 28 [AF32] 4 44 29 4 45 30 [AF33] 4 46 [EF]	26 [AF31] 4  42  6 27  4  43  6 28 [AF32] 4  44  6 29  4  45  6 30 [AF33] 4  46 [EF] 6	▼       26 [AF31]       4 ▼       42       6 ▼       58         ▼       27       4 ▼       43       6 ▼       59         ▼       28 [AF32]       4 ▼       44       6 ▼       60         ▼       29       4 ▼       45       6 ▼       61         ▼       30 [AF33]       4 ▼       46 [EF]       6 ▼       62

# Queue to DSCP Mapping



Configuration Items	Description
SP	SP mode
WRR	WRR mode
Weight	Bandwidth percentage of WRR accounted for by Queue







# 7.1.1.5 IP Priority Mapping

77. Click the "QoS > General > IP Precedence Mapping", enter this page and click "Apply", finish as follows.

# IP Precedence to Queue Mapping



# Queue to IP Precedence Mapping



Configuration Items	Description	
SP	SP mode	
WRR	WRR mode	
Weight	Bandwidth percentage of WRR accounted for by Queue	





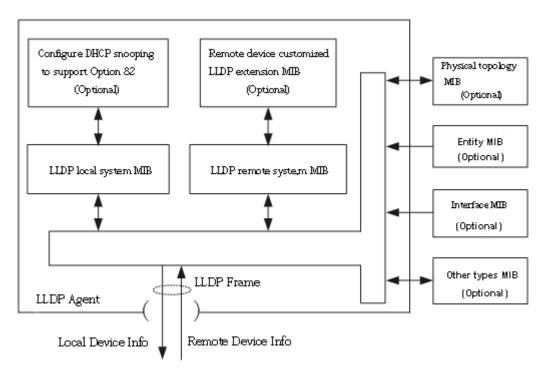


# 7.2 LLDP Configuration

LLDP (Link Layer Discovery Protocol) is defined in IEEE 802.1ab. It is a standard L2 discovery method which integrates the info such as management addresses, device and interface identifications of local network devices and transmits to the neighbor devices. After receiving the info, they will save it in form of standard MIB (Management Information Base) for NMS query and link communication judgment.

It can also integrate the info and transmit to its own remote devices. The info received by the local network device will be kept in the form of MIB. The following shows how it works.

Block diagram of LLDP principles



#### LLDP is realized based on:

- LLDP module updates its local system MIB, as well as the customized extension MIB, through the interaction between LLDP agent and MIBs of physical topology, entity, interface and other types.
- Encapsulate the info of local network device into LLDP frames and transmit to the remote device.
- Receive the LLDP frame sent by the remote device to update LLDP remote system MIB and customized extension MIB.
- Master the info of remote device such as connection interface and MAC address through the transmitting & receiving function of LLDP agent.
- The local system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.
- The remote system MIB stores local device info, including device and interface IDs, system name and description, interface description, network management address, etc.

Based on **LLDP**, **LLDP-MED** allows other units to expand. The info checked by network devices facilitates fault analysis and deepens the accurate understanding of network topology by management system.







# 7.2.1 LLDP Function Configuration

**Instructions:** 

78. Click the "Discovery > LLDP > Property" in the navigation tree as follows.



Interface data are as follows.

Configuration Items	Description	
State	Enable or disable the LLDP	
LLDP Message Processing	LLDP messages will be processed by means of "Filtering", "Bridging" and "Flooding" when disabling the LLDP.	
Transmission Period	30s by default ranging from 5 to 32,768s.	
Hold Multiplier	Transmission period product with 4 by default ranges from 2 to 10. Transmission period * product should be no more than 65,535.	
Delay Re-initialization	2s by default ranging from:1 to 10s.	
Transfer Delay	2s by default ranging from:1 to 8,191s.	
Repeat Count Quick Start	3s by default of the LLDP-MED port ranging from 1 to 10s.	

Ethernet message encapsulated with LLDPDU (LLDP Data Unit) are recognized as LLDP message. Each TLV is a unit of LLDPDU carried with specified info.

- 2. Fill in corresponding configuration items
- 3. "Apply" and finish.





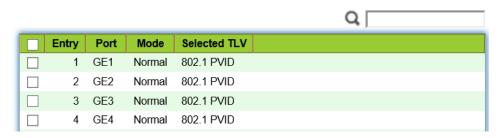


# 7.2.2 LLDP Port Configuration

Instructions

79. Click the "**Discovery > LLDP > Port Setting**" in the navigation tree as follows.

#### **Port Setting Table**

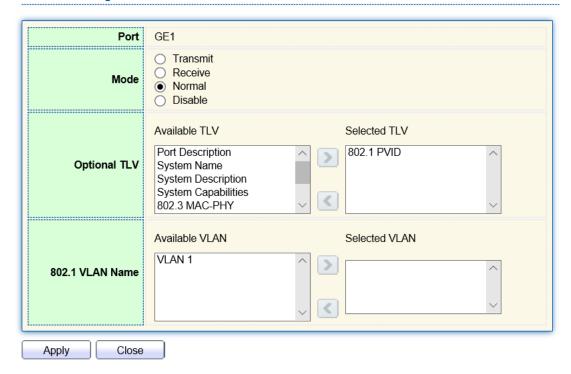


Interface data are as follows.

Configuration Items Description	
Port	Multiple ports are available.
Transmitting & Rece LLDP transmitting & receiving mode	
Selected TLV	Info of selected TLV and VLAN

LLDP can work in 4 patterns: Transmit: transmit LLDP messages only; Receive: receive LLDP messages only; Normal: transmit and receive LLDP messages; Disable: neither transmit nor receive LLDP messages. 2. Check corresponding port and "Edit" the port configuration. "Apply" and finish as follows.

#### **Edit Port Setting**









Interface data are as follows.

Configuration Items	Description
Port	Multiple ports are available
Transmitting & Rece	LLDP transmitting & receiving mode. Transmit: transmit LLDP me
	Receive: receive LLDP messages only; Normal: transmit and re
	messages; Disable: neither transmit nor receive LLDP messages.
Optional TLV	Select the info of TLV and VLAN
VLAN Name	Select the VLAN name

# 7.2.3 Neighbor Info

Instructions for LLDP neighbor displaying

Click the "**Discovery** > **LLDP** > **Neighbor**" in the navigation tree as follows.

#### **Neighbor Table** Showing All V entries Showing 1 to 1 of 1 entries Q Local Port Chassis ID Subtype Chassis ID Port ID Subtype Port ID **System Name** Time to Live 00:E0:41:00:00:02 GE9 MAC address gi13 Previous Next Last Clear Refresh Detail

# 7.3 SNMP Configuration

SNMP (Simple Network Management Protocol) is widely used in TCP/IP network. It manages devices by the central computer which operates network management software (i.e. network management workstation). SNMP is:

Simple: The polling-driving SNMP has the fundamental functionality set that is applicable to small-scale environment with fast speed and low cost. Besides, UDP-driven SNMP is compatible with most devices. Powerful: SNMP aims to ensure the management info transmission between two nodes so that administrators can retrieve, modify and troubleshoot the info easily. There are 3 common versions, namely SNMPv1, v2c and v3. Its system contains NMS (Network Management System), Agent, Management object and MIB (Management Information Base).

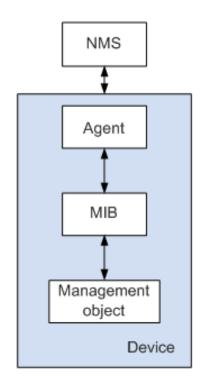
NMS, as the management center, will manage all devices. Each device under management includes the resident Agent, MIB and management objects. NMS interacts with the Agent running on the management object which will operate the MIB to execute NMS orders.

SNMP management model









#### **NMS**

• As the network administrator, NMS manages/monitors network devices by SNMP on its server. It can request the Agent to inquire or modify specified parameter(s). NMS can receive the Trap actively sent by the Agent to be updated with the states of the managed devices.

#### Agent

As an agent process of the managed devices, it maintains device data and responds to the NMS requests by reporting management data. Agent will fulfill relevant orders through MIB Table and transmit the results back to NMS after receiving its request. Devices will take the initiative to transmit info related to the current statues of devices to NMS through Agent once a fault or another event occurs.

#### Management object

• It refers to the object under management. Each device may have more than one objects, including a piece of hardware (e.g. an interface board), partial hardware and software (e.g. routing protocol), as well as other configuration item sets

#### **MIB**

• MIB is a database specifying the variables maintained by the management object (i.e. the info that can be inquired and set by the Agent). MIB defines the attributes of the management object, including the name, state, access right and data type. The following functions can be realized through MIB: Agent will master the instant device info by inquiring MIB and set the state configuration items by changing MIB.







# 7.3.1 View Configuration

80. Click the "Management > SNMP > View" in the navigation tree as follows.

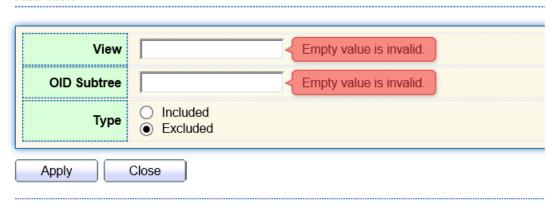
#### **View Table** Showing All ∨ entries Showing 1 to 1 of 1 entries Q View **OID Subtree** Type all Included First Previous Next Last Add Delete

#### Interface data are as follows.

Configuration Items	Description
View	View name
OID	View OID
Туре	View type: "Included" or "Excluded"

2. "Add" the corresponding configuration, "Apply" and finish.

#### **Add View**









# 7.3.2 Group Configuration

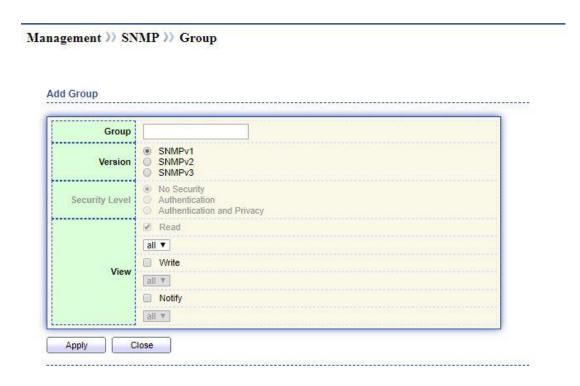
81. Click the "Management > SNMP > Group" in the navigation tree as follows.



#### Interface data are as follows.

Configuration Items	Description	
Group	Group name	
Version	V1, V2, V3	
Security Level	Security level	
View	Views are divided into view reading, writing and notification.	

2. Click the "Add" to fill in corresponding configuration. "Apply" and finish.









# 7.3.3 Community Configuration

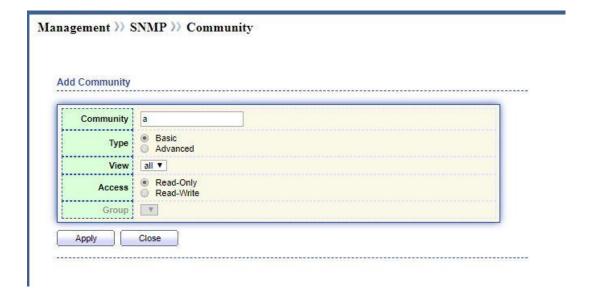
1. Click the "Management > SNMP > Community" in the navigation tree as follows.

#### **Community Table** Showing All ventries Showing 1 to 1 of 1 entries Q Community Group View Access public all Read-Only First Previous Next Last The access right of a community is defined by a group under advanced mode. Configure SNMP Group to associate a group with a community. Add Edit Delete

#### Interface data are as follows.

Configuration Items	Description	
Community	Community configuration	
Group	Group name	
View	View name	
Access:	Authority: read only or read-write	

3. "Add" the corresponding configuration. "Apply" and finish.









# 7.3.4 User Configuration

1. Click the "Management > SNMP > User" in the navigation tree as follows.

# Showing All ventries Showing 0 to 0 of 0 entries User Group Security Level Authentication Method Privacy Method 0 results found. First Previous 1 Next Last Configure SNMP Group to associate an SNMPv3 group with an SNMPv3 user. Add Edit Delete

#### Interface data are as follows.

Configuration Items	Description
User	Username
Group	Group name
Security Level	Security level
Authentication	Authentication mode
Privacy Password	Encryption mode

2. "Add" the corresponding configuration. "Apply" and finish.



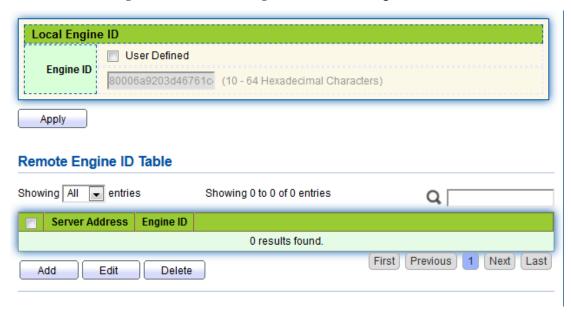






# 7.3.5 Engine ID Configuration

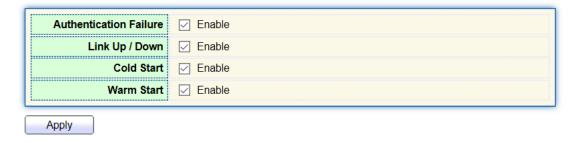
1. Click the "Management > SNMP > Engine ID" in the navigation tree as follows.



2. Click the "User Automation" to fill in corresponding ID value. "Apply" and finish.

# 7.3.6 Trap Configuration

1. Click the "Device Management > SNMP Configuration > Trap Configuration" in the navigation tree as follows.



Interface data are as follows.

Configuration Items	Description
Authentication Failure	Authentication error
Link Up/Down	Port link up/down
Cold start	Cold start
Warm start	Warm start

2. "Apply" and finish.



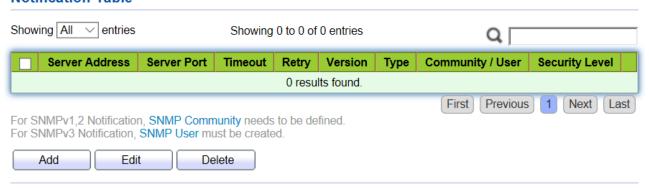




# 7.3.7 Notification Configuration

1. Click the "Management > SNMP > Notification" in the navigation tree as follows.

#### **Notification Table**



Interface data are as follows.

Configuration Items	Description		
Address Type	Address type: "Host Name", "IPv4" or "IPv6"		
Server Address	Server address info		
Version	SNMP versions: v1, v2 and v3		
Туре	Notification type: "Trap" or "Inform"		
Community/User	Community or username		
Security Level	Security level		
Server port No.	162 by default ranging from 1 to 65,535		
Timeout	Timeout period: 15s by default ranging from 1 to 300s.		
Retry	The retry interval ranges from 1 to 255s with 3s by default.		

2. "Add" the corresponding configuration. "Apply" and finish.







#### **Add Notification**

Address Type	Hostname     IPv4     IPv6
Server Address	
Version	<ul><li>SNMPv1</li><li>SNMPv2</li><li>SNMPv3</li></ul>
Туре	<ul><li>● Trap</li><li>O Inform</li></ul>
Community / User	public V
Security Level	No Security     Authentication     Authentication and Privacy
Server Port	<ul> <li>✓ Use Default</li> <li>162 (1 - 65535, default 162)</li> </ul>
Timeout	Use Default  Sec (1 - 300, default 15)
Retry	✓ Use Default  (1 - 255, default 3)







# 7.4 RMON Configuration

RMON (Remote Monitoring) is a MIB defined by the IETF (Internet Engineering Task Force) and significantly emphasizes the MIB II standard. It mainly monitors data flow in a network segment or even the whole network, which is one of the widely used network management standards. RMON includes NMS (Network Management Station) and Agent running on various Network devices. RMON Agent running on network monitors or detectors will track and count flow info (e.g. the total number of messages on a network segment during a certain period of time, or that of correct messages sent to a host) on the network segment connected to the port. Based on SNMP architecture, RMON is compatible with the existing SNMP framework. SNMP monitors remote network devices in a more efficient and active manner to supervise subnet operation. RMON can reduce communication flow between NMS and SNMP Agent to manage the large-scale interconnection network conveniently and effectively. Multiple monitors are allowed to collect data by 2 means: The exclusive RMON probe is used to collect data, and the NMS directly manages info and controls network resources. All RMON MIB info can be obtained. RMON Agent with direct access to network devices (router, switch, HUB, etc.) will become the network facility with RMON probe function. RMON NMS exchanges data with SNMP Agent with SNMP basic command to collect network management info. However, limited by device resources, it generally fails to obtain all data of RMON MIB. Most devices collect data from only four groups: alarm, event, history and statistics groups. Area-type switch realizes RMON in the second way. RMON Agent directly accessing switches will become the network facility with RMON probe function. By running the SNMP Agent supported by switches, NMS can obtain overall flow, error statistics, performance statistics and other info on the network segments connected to ports, so as to manage the network.

#### 7.4.1 Port Statistics

The statistics group info reflects the statistics of each monitoring interface on the switch, namely the info accumulated from the beginning of group creation. Statistics include the number of network conflicts, CRC error messages, too-small (too-large) data messages, broadcast/multicast messages, bytes and messages received, etc. With the RMON statistics and management functions, port usage and errors occurred can be monitored and counted respectively.

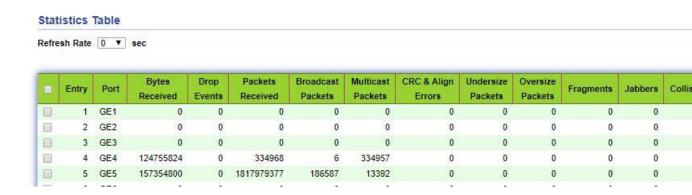
Instructions

1. Click the "Management > RMON > Statistics" in the navigation tree as follows, which reveals the port-related message statistics.

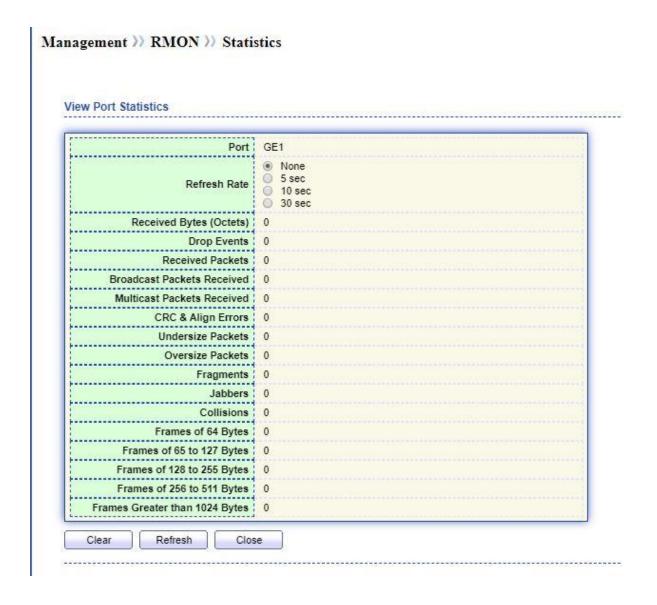








3. "Clear" and "Refresh" the statistics of the selected port. "View" such statistics as follows.



3. Select the specified refresh frequency to operate automatically.







# 7.4.2 History Configuration

Once configuring the RMON history group, the switches will periodically collect and temporarily store the network statistics for processing ease, providing historical data on network segment flow, error packets, broadcast packets, bandwidth utilization, and other statistics. Historical data management can be used to set up devices in terms of historical data collection including periodical collection and maintenance of the data of specified ports.

Instructions

1. Click the "Management > RMON > History" in the navigation tree as follows.

#### **History Table** Showing All ∨ entries Showing 0 to 0 of 0 enti Sample Entry Interval Owner Current Maximum The SNMP service is currently disabled. For RMON configuration to be effective, the SNMP service must be enabled. Add Edit Delete View

#### Interface data are as follows.

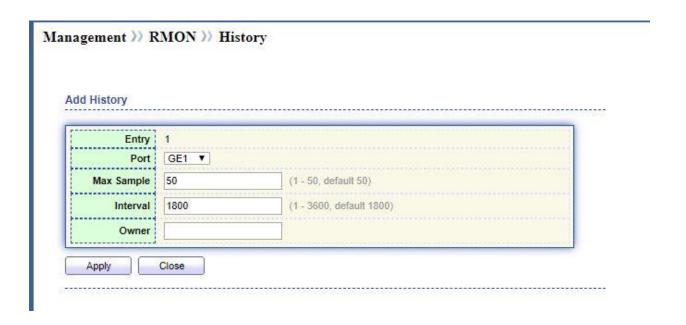
Configuration Items	Description		
Entry	Serial No. of event groups		
Port	Ports to be counted		
Interval	Sampling interval ranging from 1 to 3,600 (unit: s), with 1,800s by default.		
Owner	Owner		
Maximum	The max number of samples ranges from 0 to 50, with 50 by default.		
Current	Current number of samples		

82. "Add" corresponding configuration items to configure history group.









4. "Apply" and finish as follows.



# 7.4.3 Event Configuration

Defining event No. and process way, event group is mainly for the events triggered by alarm group configuration items and extended alarm group configuration items. There are several solutions to them: recording in a log table; transmitting a Trap messages to NMS; recording a log and transmitting a Trap message; Don't care.

Instructions

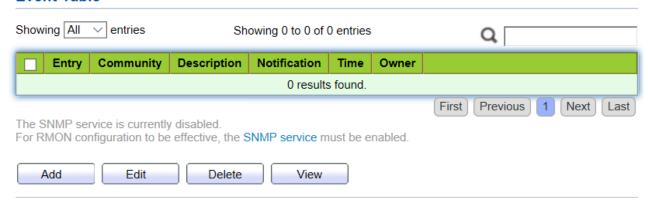
1. Click the "Management > RMON > Event" in the navigation tree as follows.







#### **Event Table**

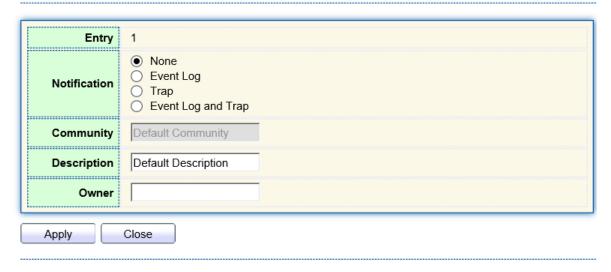


#### Interface data are as follows.

Configuration Items	Description
Entry	Serial No. of event groups
Community	Community name
Description	Description
Notification	Notification
Timer	Time
Owner	Owner

83. "Add" corresponding configuration items to configure the event group.

#### Add Event



3. "Add" and finish as follows.







# 7.4.4 Alarm Configuration

RMON alarm management monitors specific alarm variables, such as port statistics. An alarm event occurs when the value of monitored data exceeds the defined threshold in the corresponding direction, which will be treated according to the prescribed treatment mode. Event definition is realized in event group. System will process as follows after a user defines the alarm entry: The alarm-variable defined by sampling-time should be sampled and the value should be compared with the threshold. For higher threshold, the corresponding event will be triggered.

Click the "Management > RMON > Alarm" in the navigation tree as follows.



Configuration Items	Description			
Entry	Serial No. of alarm groups			
Port	Enter the ports to be counted			
Counter	Sample parameters of alarms			
Interval	Sampling interval ranges from 1 to 2,147,483,647 with the unit of second. 100s by default.			
Sampling	Sample types: Absolute and Delete			
Owner	Owner			



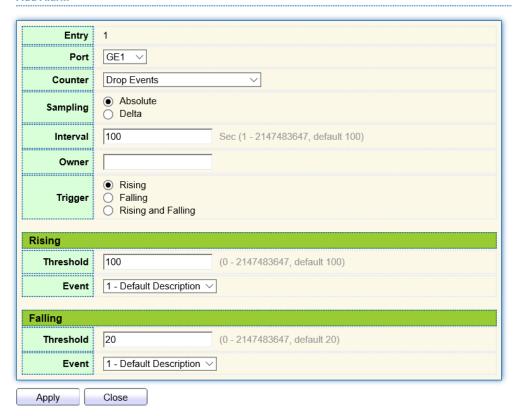




Threshold (Rising)	The threshold of rising edge ranges from 0 to 2,147,483,647.		
Event (Rising)	Event group index. Corresponding event will be activated when alarm is triggered.		
Threshold (Falling)	The threshold of falling edge ranges from 0 to 21,474,836,475.		
Event (Falling)	Event group index. Corresponding event will be activated when alarm is triggered.		

2. "Add" corresponding configuration items to configure the alarm group.

#### Add Alarm



3. "Apply" and finish as follows.

#### **Alarm Table**







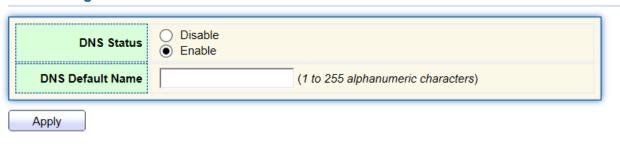


# 7.5 DNS Configuration

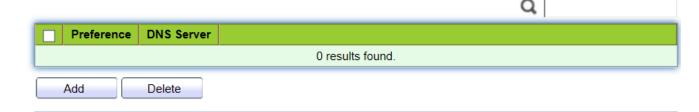
DNS is Domain Name System to name computers and network services from units to domain hierarchies. A domain name consists of the dots separated by a series of words or abbreviations, each corresponding to a unique IP address. DNS is the server on the Internet that resolves domain names. Applicable to Internet and other TCP/IP networks, DNS name retrieves computers and services through user-friendly names. As one of the core Internet services, DNS is a distributed database that maps domain names and IP addresses mutually. Instructions:

1. Click on the "**Network > DNS**" in the navigation tree as follows.

#### **DNS** Configuration



#### **DNS Server Configuration**

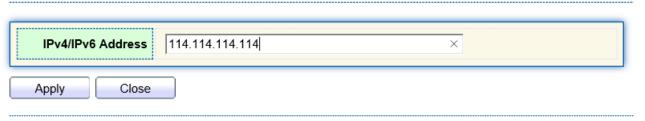


#### Interface data are as follows.

Configuration Items	Description
DNS State	DNS switch
DNS Default Name	Enter the DNS default name

2. "Add" to configure DNS server.

#### Add DNS Server









4. "Apply" and finish as follows.

# Add DNS Server IPv4/IPv6 Address 114.114.114 × Apply Close

# 7.6 System Time

It is mainly used to configure the system time, and select the time source, daylight-saving time, etc. Instructions

1. Click on the "**Network > System Time**" in the navigation tree as follows.









Configuration Items	Description			
Time Source	Select the time source in SNTP, PC or manual modes			
Time Zone	Set the time zone			
Address Type	Host name or IPv4 address (with time source set by SNTP)			
Server Address	Server Address (with time source set by SNTP)			
Server Port No.	Server Port No. (with time source set by SNTP)			
Date	Date info: dd/mm/yyyy (with time source set in manual mode)			
Time	Time info: s/min/hr (with time source set in manual mode)			
Туре	Daylight-saving time types are divided into None, cyclic, non-cyclic, United States and Europe.			
Reimbursed Time	Reimbursed Time of daylight-saving time			
Cyclic Mode	Configure the cyclic mode of daylight-saving time			
Non-cyclic Mode	Configure the non-cyclic mode of daylight-saving time			







# **8 System Maintenance**

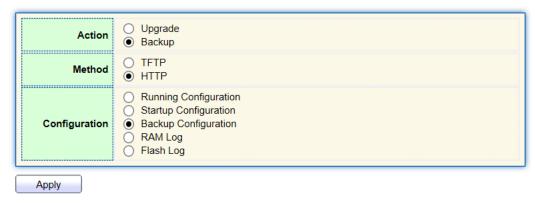
# **8.1.1 Configuration Management**

Click the "Management > Configuration > Upgrade" in the navigation tree as follows.

a. Instructions for configuration file upgrade: click the "**Upgrade**" in mode of "TFTP" or "HTTP", select the corresponding files to be upgraded (servers should be illustrated in TFTP mode). "Apply" and finish as follows.



b. Instructions for file backup configuration: click the "**Backup**" in mode of "TFTP" or "HTTP", select the files or logs to be upgraded (servers should be illustrated in TFTP mode). "Apply" and finish as follows.









# **8.1.2 Save Configuration**

#### **Instructions:**

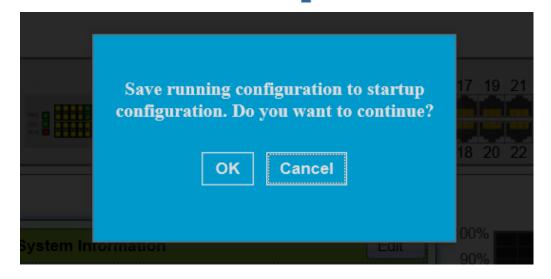
1. Click the "Management > Configuration > Save Configuration" in the navigation tree, select the source and target files to be saved, "Apply" and finish. Click the "Factory Reset" as needed as follows:





- 1. Click the "Restore Factory Default" and "Device Restart" to restore factory settings.
- 2. Save the "Running Configuration" as the "Startup Configuration" (which can be saved as "Backup Configuration" or "Running Configuration") and the "Backup Configuration" (which can be saved as the "Startup Configuration" or "Running Configuration").
- 3. Click the "Save" on the upper right to save the running configuration as the start configuration as follows.







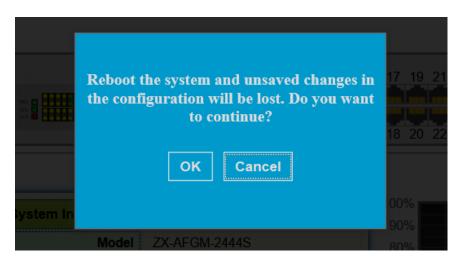




# 8.2 Device Restart

Click the "Reboot" on the upper right as guided as follows.





# 8.3 Firmware Management

**Instructions:** 

1. Click the "Management > Firmware > Upgrade" as follows.

Check the "Upgrade" in mode of "TFTP" or "HTTP" and select the system files (xx.bix) to be upgrade. "Apply" and finish as follows.







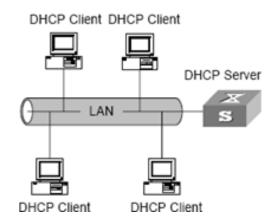


# 9 DHCP Server

With the expansion of network scale and the improvement of network complexity, network configuration is becoming more and more complex. Computer location changes (such as portable computer or wireless network) and the number of computers exceeds the IP address that can be allocated.

Dynamic Host Configuration Protocol (DHCP) is developed to meet these requirements. The DHCP protocol works in the client / server mode. The DHCP client requests the configuration information from the DHCP server dynamically, and the DHCP server returns the corresponding configuration information according to the policy.

In a typical application of DHCP, it generally includes a DHCP server and multiple clients (such as PC and laptop).



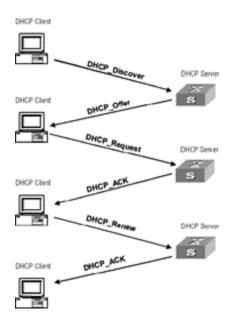
According to the different needs of clients, DHCP provides three IP address allocation strategies

- Manual address assignment: the administrator binds the fixed IP address for a few specific clients (such as WWW server). Send the configured fixed IP address to the client through DHCP.
- Automatic address assignment: DHCP assigns IP addresses with unlimited lease term to clients.
- Dynamic address assignment: DHCP assigns IP address with valid period to client, and client needs to re-apply for address after expiration of service life. The vast majority of clients get this dynamic address assignment.









In order to obtain the legal dynamic IP address, the DHCP client interacts different information with the server at different stages. Generally, there are three modes as follows:

- (1) DHCP client logs in to the network for the first time When the DHCP client logs in to the network for the first time, it mainly establishes contact with the DHCP server through four stages
- The discovery phase: the stage in which the DHCP client looks for the DHCP server. The client sends the DHCP discover message in broadcast mode, and only the DHCP server will respond.
- The stage of providing IP address: that is, the stage when the DHCP server provides IP address. After receiving the DHCP discover message from the client, the DHCP server selects an unassigned IP address from the IP address pool and assigns

it to the client, and sends the DHCP offer message containing the leased IP address and other settings to the client.

• The selection stage: the stage in which the DHCP client selects the IP address. If more than one DHCP server sends a DHCP offer message to the client, the client only accepts the first received DHCP offer message, and then responds to the DHCP

request message by broadcasting to each DHCP server. The information contains the content of requesting IP address from the selected DHCP server.

• The confirmation stage: the stage in which the DHCP server confirms the IP address provided. When the DHCP server receives the DHCP request message answered by the DHCP client, it will send the dhcp-ack confirmation message containing the IP

address and other settings provided by the client; otherwise, it will return the dhcp- nak message, indicating that the address cannot be assigned to the client. After receiving the dhcp-ack confirmation message returned by the server, the client will send ARP (the destination address is the address to which it is assigned)







in broadcast mode for address detection. If no response is received within the specified time, the client will use this address.

#### (2) The DHCP client logs on to the network again

When the DHCP client logs in to the network again, it mainly establishes contact with the DHCP server through the following steps.

- After the DHCP client logs in to the network correctly for the first time and then logs in to the network again, it only needs to broadcast the DHCP request message containing the IP address assigned last time, and it is not necessary to send the DHCP discover message again.
- After receiving the DHCP request message, if the address requested by the client is not assigned, the dhcp-ack confirmation message will be returned to notify the DHCP client to continue using the original IP address.
- If the IP address cannot be assigned to the DHCP client (for example, it has been assigned to other clients), the DHCP server will return a dhcp-nak message. After receiving the message, the client sends the DHCP discover message again to request a new IP address.

#### (3) DHCP client extends lease validity of IP address

The dynamic IP address assigned by the DHCP server to the client usually has a certain lease term. After the expiration, the server will take back the IP address. If the DHCP client wants to continue using the address, the IP lease needs to be updated.

In practice, the DHCP client sends a DHCP request message to the DHCP server by default when the IP address lease term reaches half to complete the IP lease update. If the IP address is valid, the DHCP server will respond to the dhcp-ack message to inform the DHCP client that a new lease has been obtained.

There are eight types of messages in DHCP. The format of each message is the same, but the values of some fields in the message are different.

The DHCP message format is based on the BOOTP message format, the number in brackets indicates the bytes occupied by the field

op(1)	htype(1)	hlen(1)	hops(1)	
	Xid(4)			
sec	s(2)	flags(2)		
	ciaddr(4)			
yiaddr(4)				
siaddr(4)				
chaddr(16)				
sname(64)				
file(128)				
option(variable)				







The fields are explained as follows:

- op: operation type of DHCP message, which is divided into request message and response message, 1 is request message and 2 is corresponding message.
- htype, hlen: hardware address type and length of DHCP client.
- hops: the number of DHCP relays that the DHCP message passes through. This field is incremented by 1 for each DHCP relay.
- **xid**: the random number selected when the client initiates a request, which is used to represent the process of an address request.
- secs: the time after the DHCP client starts the DHCP request.
- flag: the first bit is the broadcast response identification bit, which is used to identify whether the DHCP server response message is sent by unicast or broadcast. The remaining bits are reserved.
- ciaddr: IP address of DHCP client.
- **yiaddr**: the IP address assigned by the DHCP server to the client.
- **siaddr**: the server IP address of the DHCP client to obtain IP address and other information.
- **giaddr**: IP address of the first DHCP relay passed by the DHCP client after sending the request message.
- **chaddr**: the hardware address of the DHCP client.
- sname: the server name of the DHCP client to obtain IP address and other information.
- file: the name of the startup configuration file specified by the DHCP server for the DHCP client.
- option: optional variable length option field, including configuration information such as message type, valid lease term, IP address of DNS (domain name system) server, IP address of wins server, etc.

In the following situations, the DHCP server is usually used to complete the IP address assignment:

- The network scale is large, manual configuration requires a lot of work, and it is difficult to centralize the management of the whole network.
- The number of hosts in the network is larger than the number of IP addresses supported by the network, so it is impossible to assign a fixed IP address to each host, and there is also a limit on the number of users accessing the network at the same time (for example, Internet access service providers belong to this case). A large number of users must obtain their own IP addresses dynamically through the DHCP service.
- Only a few hosts in the network need fixed IP addresses, and most hosts do not need fixed IP addresses.







The DHCP server selects and assigns IP addresses and other related parameters for clients from the address pool. When the device as the DHCP server receives the DHCP request from the client, it will select the appropriate address pool according to the configuration, and select an idle IP address from the pool and send it to the client together with other relevant parameters (such as DNS server address, address lease period, etc.).

The priority of the DHCP server in assigning IP addresses to clients from the address pool is as follows:

- The address used by the client.
- The IP address of client MAC address statically bound in DHCP server.
- The address required by the customer.
- The available addresses in the address pool.

According to the actual needs of the network, static address binding mode or dynamic address allocation mode can be selected. Dynamic address assignment needs to specify the address range for allocation, while static address binding needs to configure some binding tables corresponding to Mac and IP.

#### 1. Configuration uses static binding for address allocation

Some clients (FTP server, web server, etc.) need fixed IP address, which can be realized by binding MAC address of client with IP address. When a client with this MAC address applies for an IP address, the DHCP server will find the corresponding IP address according to the client's MAC address and assign it to the client.

#### 2. Configure dynamic address assignment

Address pool ranges need to be configured for addresses that are dynamically assigned to clients (both permanent and lease Limited). Eight address segments can be configured in the same address pool, and each address segment can hold up to 1024 IP addresses. Only one gateway is allowed in the same address pool (this gateway is used to determine the IP address range assigned, not the gateway address assigned to the DHCP client). The address in the address pool must be in the same network segment as the gateway. When the DHCP server allocates the address, it needs to exclude the occupied IP address (such as gateway, FTP server, etc.), otherwise, the IP address conflict will be caused if the same address is assigned to two clients.

For different DHCP address pools, the DHCP server can specify different lease periods, but the addresses in the same pool have the same lease duration.

When a host accesses the Internet through a domain name, it needs to resolve the domain name to an IP address, which is achieved through DNS (domain name system). In order for the DHCP client to successfully access the Internet through the domain name, the DHCP server should specify the DNS server address while assigning the IP address to the client. Currently, each address pool can be configured with up to 2 DNS server addresses.

On the DHCP server, the domain name used by the client can be specified for each address pool, and the domain name can be sent to the client at the same time as the IP address is assigned to the client.







When the DHCP relay function is enabled, the device supports the built-in DHCP server function. To enable the device to assign IP addresses successfully, the following requirements must be met during configuration:

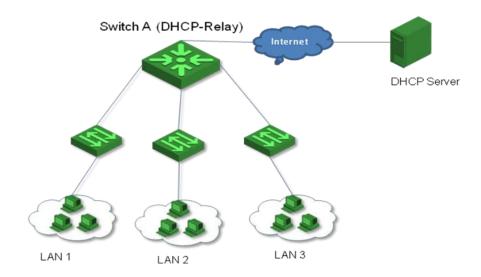
- Turn on the DHCP relay function
- Configure the IP address of the device as DHCP server IP
- Configure the DHCP address pool correctly

#### **DHCP relay configuration**

Because the message is sent by broadcast in the process of IP address dynamic acquisition, DHCP is only applicable to the case that the DHCP client and server are in the same subnet. For dynamic host configuration, it is necessary to set up a DHCP server on all network segments, which is obviously uneconomical.

The introduction of DHCP relay function solves this problem: clients in subnet can communicate with DHCP servers of other subnets through DHCP relay, and finally obtain IP address. In this way, the same DHCP server can be used by multiple DHCP clients on the network, which not only saves the cost, but also facilitates centralized management.

#### **Basic principle of DHCP relay**



DHCP relay provides the function of transparent transmission of DHCP broadcast message, which can transparently transmit the broadcast message of DHCP client (or server) to the DHCP server (or client) of other network segments.

In the process of dynamic configuration through DHCP relay, the processing method of DHCP client and DHCP server is basically the same as that of DHCP server without DHCP relay. The following only describes the forwarding process of DHCP relay.







The working process of DHCP relay is as follows:

- (1) After receiving the dhcp-discover or dhcp-request message sent by the DHCP client in broadcast mode, the network equipment with DHCP relay function will fill the giaddr field in the message as the IP address of the DHCP relay, and unicast the message to the designated DHCP server according to the configuration.
- (2) The DHCP server assigns IP address and other parameters to the client according to giaddr field, and forwards the configuration information to the client through the DHCP relay to complete the dynamic configuration of the client.

#### Processing mode of DHCP relay to DHCP message

When the device enables the DHCP relay function and receives the DHCP message sent by the DHCP client, it will process the message in the following mode according to the configuration:

- Server mode: when the configured DHCP server IP is the IP address of the device, it means that the built-in DHCP server function is enabled. When receiving the DHCP message from the DHCP client, the address of the same address segment will be allocated from the address pool of the local DHCP server according to the "giaddr" field in the message.
- Relay mode: when the configured DHCP server IP address is not the IP address of the device; it means the external DHCP server is used. When receiving the DHCP message from the DHCP client, the message will be forwarded to the external DHCP server, and the external DHCP server will assign the address.

#### Configure DHCP server group

To improve reliability, multiple DHCP servers can be set up in a network. Each DHCP server corresponds to a DHCP server group. When the VLAN interface refers to the DHCP server group, it will forward the DHCP message sent by the client to all servers in the server group.

#### **Enable DHCP relay**

If the DHCP server and the DHCP client are not in the same subnet, or the device is configured as a DHCP server, the DHCP relay function needs to be enabled.

Sometimes, for the sake of network security, the network administrator does not want the DHCP client to know the address of the DHCP server. In order to meet this requirement, devices that enable DHCP relay can be configured to hide the address of the real DHCP server. In this way, the DHCP client thinks that the device that opens the DHCP relay is the DHCP server, so as to achieve the purpose of hiding the real DHCP server. Of course, if the device that enables DHCP relay happens to be a DHCP server, then this function is no longer applicable.



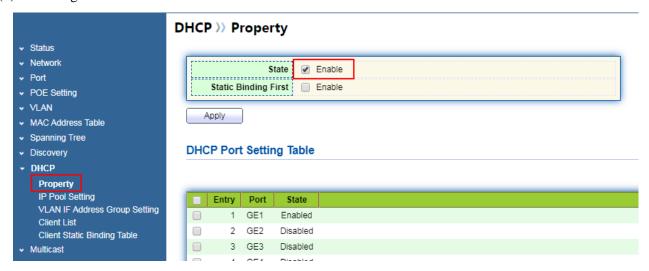




# **Web configuration**

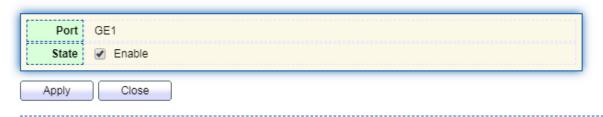
#### **Dynamic DHCP address assignment**

(1) Enable global DHCP server switch



(2) Enable port DHCP server switch

#### Edit Port Setting



(3) Configure IP pool

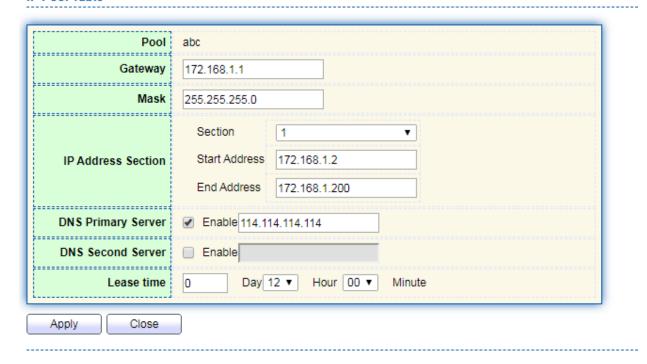








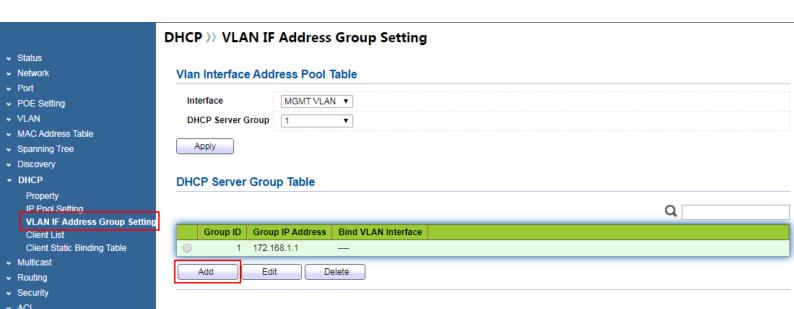
#### IP Pool Table



#### **Notice:**

The start address and end address cannot be configured or contain a gateway address

(4) Server group configuration

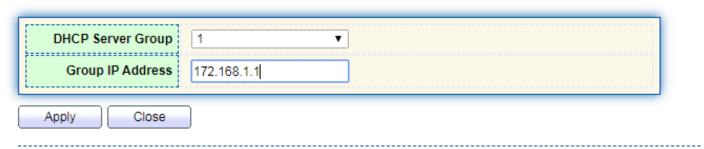




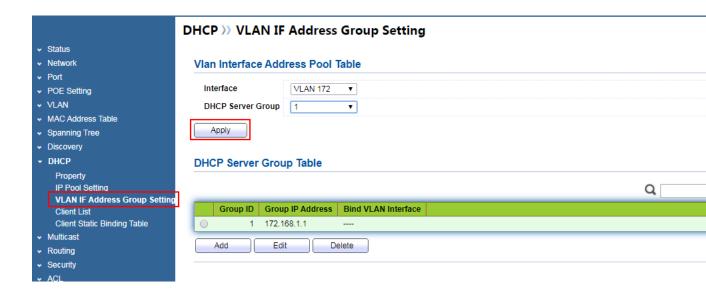




### **DHCP Server Group Table**



(5) Configure VLAN interface and server group binding



# 





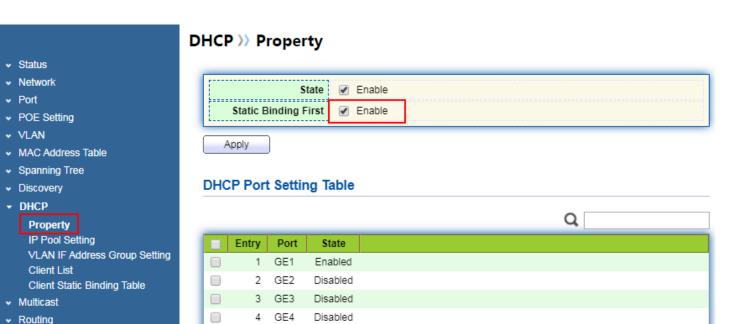


(6) Show client list information



### Static address assignment

(1) Enable static distribution switch









(2) Static allocation IP address binding table



#### Static Binding Table Add



**Notice:** 

The IP configuration of static binding is required to be within the scope of IP address assignment







(3) Show client list information

# **DHCP Client List**

